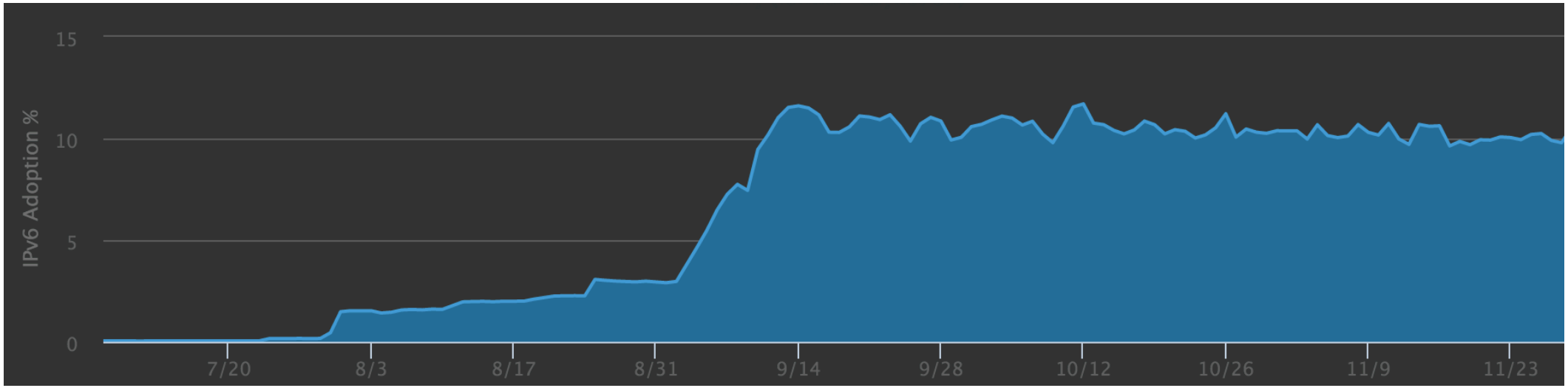
IPv6 – Recursive DNS

Dual Stack Client Behaviour

Where We Got To

- ~1M Dual Stack Users September 2015



- Why did we stop?

IPv4 or IPv6?

- RDNSS load increase did not track our IPv6 enablement program.
- We know about Happy Eyeballs (RFC6555)
  - Fire TCP SYN to both v4 and v6 addresses.
  - Delay v4 SYN to give v6 a head start.

- But when does an OS or application ask for a AAAA?
  - Linux, Windows & OSX: When the host has a non-link-local, or non-Teredo address.
  - ULA – Unique Local Addressing.

- All of our CPEs advertise a ULA prefix
  - Allows intraLAN IPv6 communication even if the WAN drops, or GUA prefix changes.

Conversely

- Android & Chrome really don’t like ULA
  - Won’t even ask for a AAAA when only a ULA is present without a GUA
  - When presented with a AAAA for a ULA address, will prefer global IPv4 over IPv6 ULA source.

- Actually Chrome is quite broken:
  - Checks for a route to Google’s v6 DNS to decide if it should attempt an IPv6 connection.

WTF Chrome

s/host_resolver_impl.cc

```
2048 }
2049
2050 HostResolverImpl::Key HostResolverImpl::GetEffectiveKeyForRequest(
2051     const RequestInfo& info) const {
2052   HostResolverFlags effective_flags =
2053       info.host_resolver_flags() | additional_resolver_flags_;
2054   AddressFamily effective_address_family = info.address_family();
2055
2056   if (info.address_family() == ADDRESS_FAMILY_UNSPECIFIED) {
2057     if (ipv6_probe_monitoring_) {
2058       base::TimeTicks start_time = base::TimeTicks::Now();
2059       // Google DNS address.
2060       const uint8 kIPv6Address[] =
2061           { 0x20, 0x01, 0x48, 0x60, 0x48, 0x60, 0x00, 0x00,
2062             0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x88, 0x88 };
2063       IPAddressNumber address(kIPv6Address,
2064                               kIPv6Address + arraysize(kIPv6Address));
2065       bool rv6 = IsGloballyReachable(address);
2066
2067       UMA_HISTOGRAM_TIMES("Net.IPv6ConnectDuration",
2068                           base::TimeTicks::Now() - start_time);
2069       if (rv6) {
2070         UMA_HISTOGRAM_BOOLEAN("Net.IPv6ConnectSuccessMatch",
2071             default_address_family_ == ADDRESS_FAMILY_UNSPECIFIED);
2072       } else {
2073         UMA_HISTOGRAM_BOOLEAN("Net.IPv6ConnectFailureMatch",
2074             default_address_family_ != ADDRESS_FAMILY_UNSPECIFIED);
2075
2076         effective_address_family = ADDRESS_FAMILY_IPV4;
2077         effective_flags |= HOST_RESOLVER_DEFAULT_FAMILY_SET_DUE_TO_NO_IPV6;
2078       }
2079     } else {
2080       effective_address_family = default_address_family_;
```

Conclusions & Where We're At Now

- You're going to need more RDNSS capacity.
- Or perhaps **draft-vavrusa-dnsop-aaaa-for-free** eventually?
  - "Providing AAAA records for free with QTYPE=A"

- OSX' Safari
  - Reports that Safari can get "stuck" when host has only a ULA and no GUA or v6 default route.
  - Haven't been able to reproduce in the lab yet.

- Other applications/devices also behave poorly with only ULA (no default route or GUA)
  - Xbox One – Fifa16
  - Sony Bravia TV