

IPv6 Business Case for Enterprise

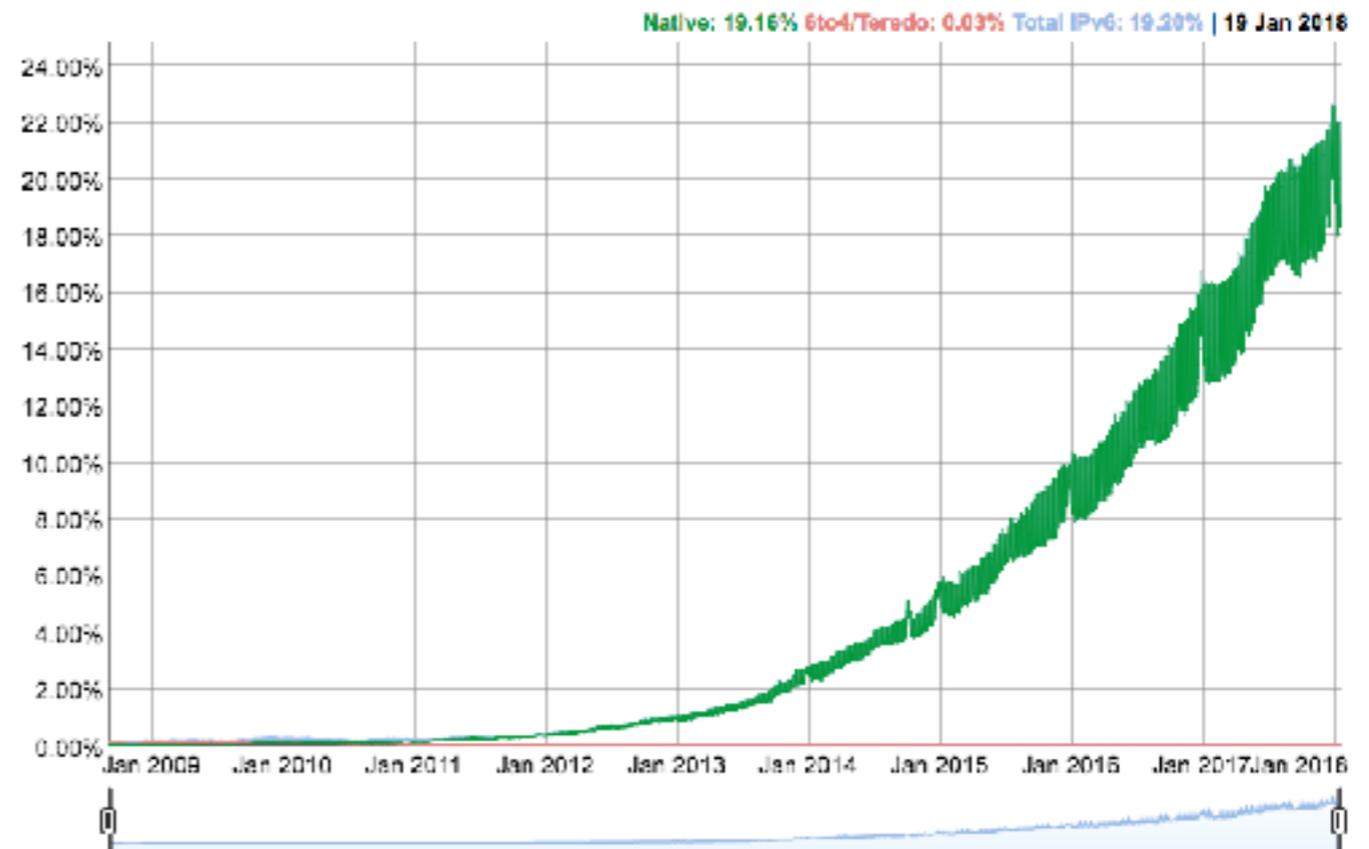
UK IPv6 Council

IPv6 Business Case

- What happens on the Internet drives what happens in the Enterprise
- The Internet has mature IPv6 - no question of future - IPv6 will win
- Mobile data in the US passed 50% in 2016 and is now ~75%
- UK at ~20% (Google)
~22% (APNIC)

IPv6 Adoption

We are continuously measuring the availability of IPv6 connectivity among Google users. The graph shows the percentage of users that access Google over IPv6.



IPv6 Business Case

- Innovation occurring in IPv6, e.g. SRv6, IPv6 over BLE
- IPv4 becoming legacy - when will this no longer be supported in new OS versions?
- 2 years to be ready from a standing start
- Every day that goes by deployment will cost more
- Deploy now with engineering discipline or with poor planning and engineering hacks

IPv6 Business Case

- Security - visibility and an opportunity to remove complexity
- Regulatory
- Business opportunities - simplify B2B connectivity
- IPv4 address exhaustion
- Performance
- RFC7381 “Enterprise IPv6 Deployment Guidelines”

Getting Buy In

- Communicate to every level from CxO to grass roots
 - CIO, CTO/Architecture office, Application developers, Infrastructure teams, Cyber teams
- Me too! We're a technology company after all :-)
- Now what? Make sure there's a plan of action, the buy in may be easier than you think
- The plan itself explains the scale of the undertaking
- Which waves can you surf?

Organizing

- Get the CIO talking about it
- Have a community with embedded champions
- Measure and publish successes
- IPv6 support as a standard question in design reviews
- Embed it in the software development lifecycle (SDLC)
- Provide test facilities if this wasn't already part of your engineering
- Early wins - edge inwards
- Be prepared for a long journey

JPMC

- Business case made, C-level bought in
- IPv4 address exhaustion
- Outside-in strategy
- IPv6 only data center
- Automate, automate, automate

The Differences for Enterprise

- Complexity that IPv4 has generated has driven application developers to take matters into their own hands

Why the Hourglass Architecture?

⌚ Why an internet layer?

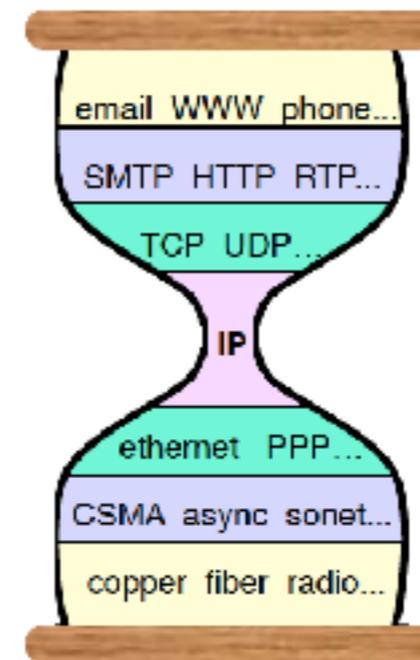
- make a bigger network
- global addressing
- virtualize network to isolate end-to-end protocols from network details/changes

⌚ Why a *single* internet protocol?

- maximize interoperability
- minimize number of service interfaces

⌚ Why a *narrow* internet protocol?

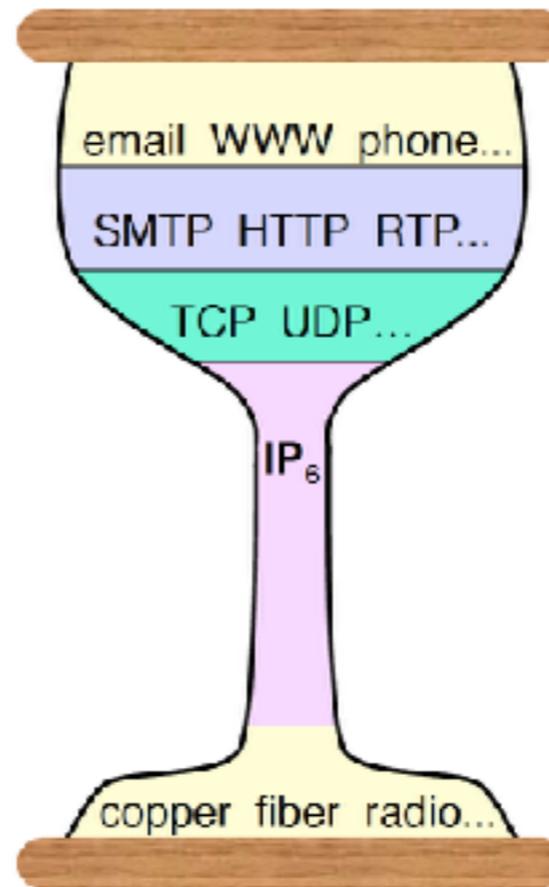
- assumes least common network functionality to maximize number of usable networks



The Differences for Enterprise

- IPv6 *_should_* have helped but instead caused us problems along the way

**Survival
of the
Fittest?**

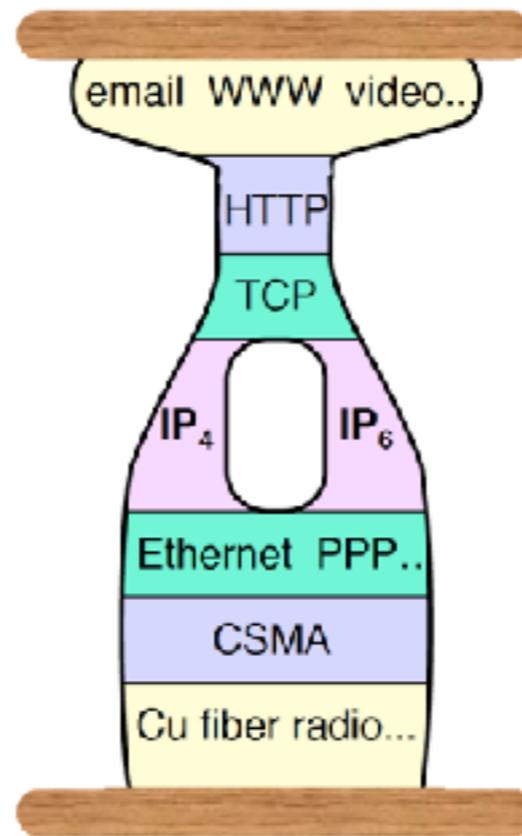


- may evolve from an hourglass to a wineglass
- early signs:
IP-over-SONET,
IP-over-WDM
- need IPv6 to restore slim waist

The Differences for Enterprise

- The applications were driven to take matters into their own hands and converged on their own narrow layer

**20 Years
Later ...**

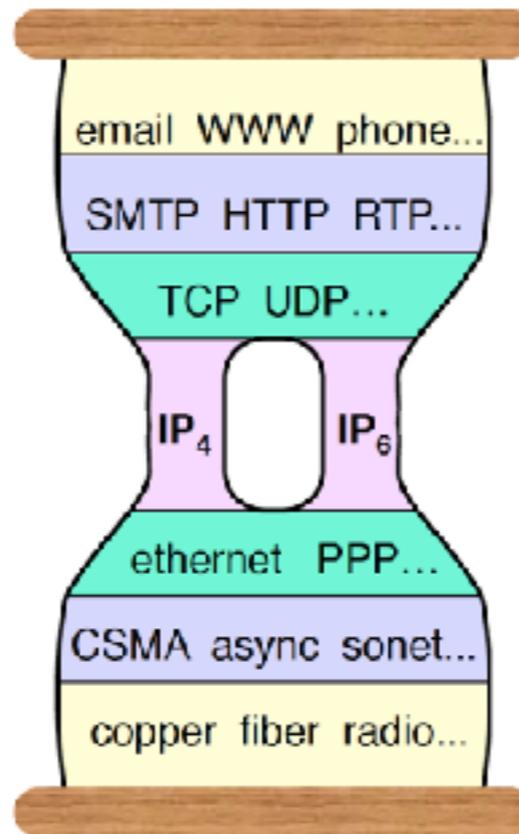


- Unexpectedly long “mid-life crisis”
- L1-L2 commoditized and slimmer
- HTTP becomes the “slim waist” to avoid the chaos below
- Useful only if you designed your application in recent history to a web architecture

The Differences for Enterprise

- At least that is what the web companies did

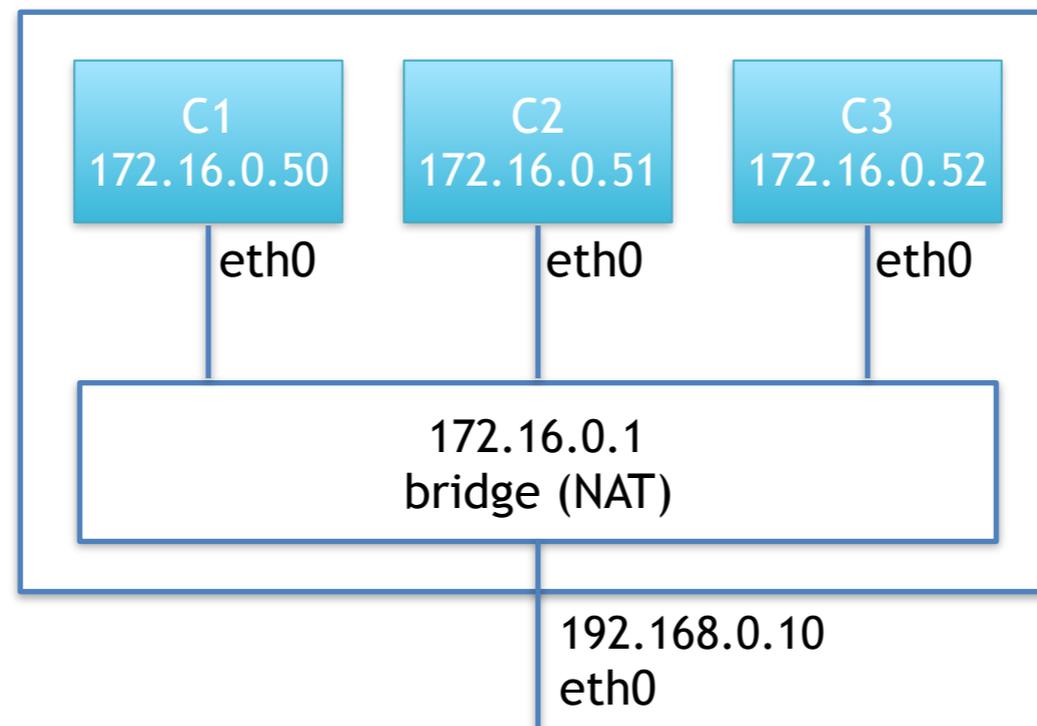
**20 Years
Later ...**



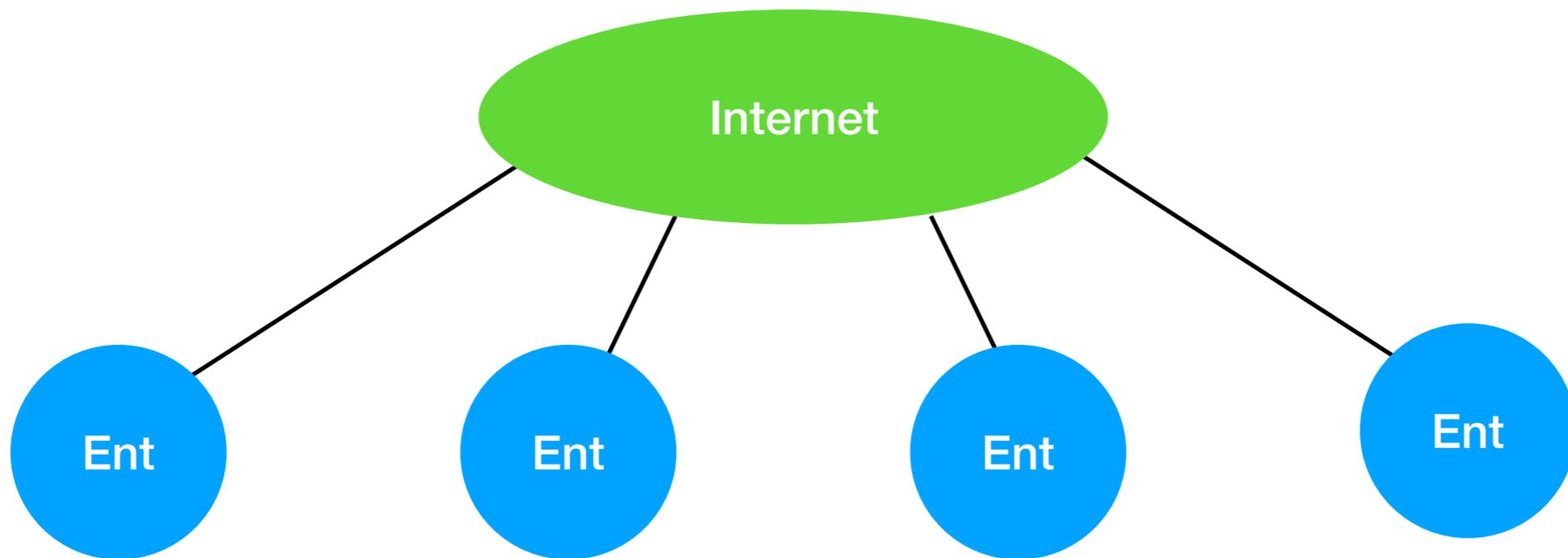
- But what if you bought wholesale into IP being the “slim waist” and wrote/deployed applications that assumed that for 20 years?
- With that application legacy IPv[46] must continue to provide seamless connectivity

The Differences for Enterprise

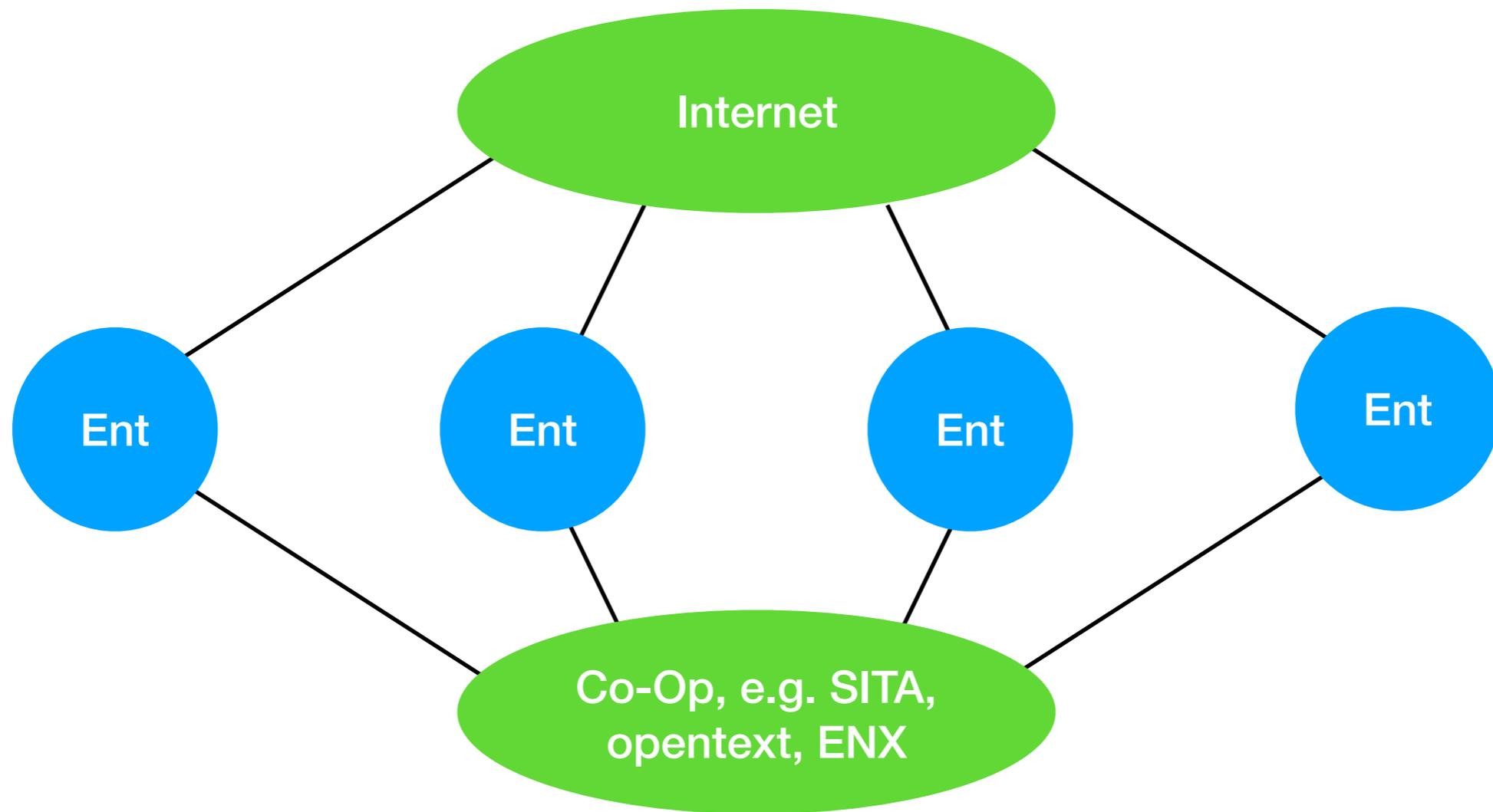
- Containers are another mechanism whereby the IP stack design is constructed to avoid dependencies on the network



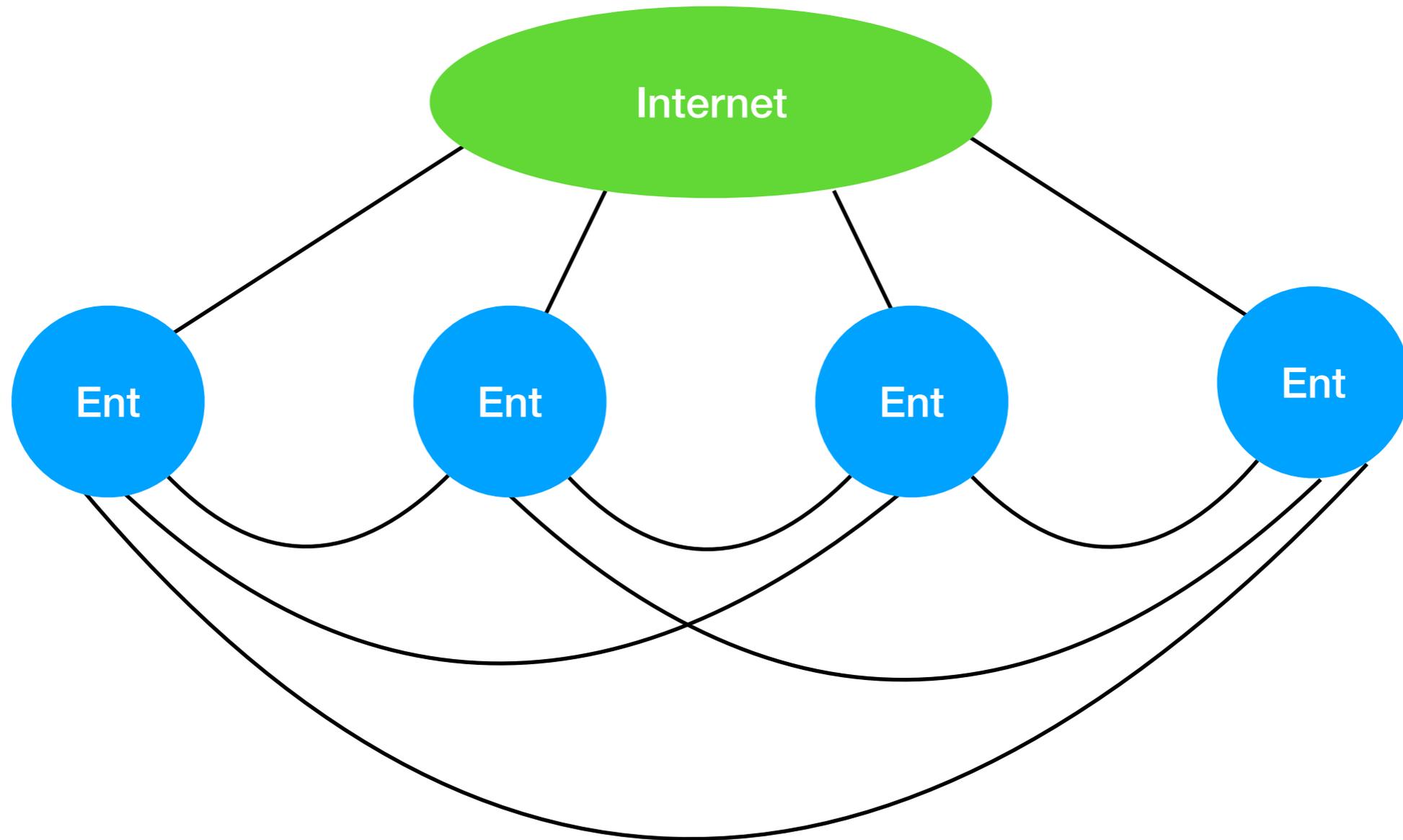
The Differences for Enterprise



The Differences for Enterprise



The Differences for Enterprise



Result? NAT66? Separate IP ranges for public and private communication and with any luck standards for private connectivity

Software

- Enterprises often have 100s if not 1000s of applications
- 3rd party, open source, in-house developed, many languages
- Have a coding standards document
 - Focus on data structures - IPv6 as a first class protocol
- Ensure vendors' support for IPv6 supports IPv6 only
- IaaS software will be hard hit
- Infrastructure inventory riddled with "ip_address"

IPv6 - 1st Class Protocol

The screenshot displays the BT Smart Hub Manager interface. At the top left is the BT logo, and at the top right is the text "BT Smart Hub Manager". Below this is a navigation bar with "Home" and "Advanced settings" (the latter is underlined). The main content area consists of several purple tiles with white text and icons:

- Broadband**: Includes links for Internet, VPN, and Dynamic DNS.
- Wireless**: Shows 2.4 GHz channel: Smart (Channel 1) and 5 GHz channel: Smart (Channel 40). Security is set to WPA2 (Recommended).
- Firewall**: Includes Port forwarding and Configuration.
- My network**: Includes Devices, IPv4 configuration, and Address table.
- Technical log**: A tile with a book icon.
- BT access control**: Shows Status: On, Disable all access: No, and Devices: 0.
- IPv6**: Includes Status, Configuration, and Pinholes.
- System**: Includes Admin password, Backup / Restore, and Factory reset.
- Back to home page**: A tile with a house icon.

IPv6 - 1st Class Protocol

The screenshot displays the TP-Link Archer C2600 web interface, specifically the 'Advanced' settings page. The interface is organized into a sidebar on the left and a main content area on the right. The sidebar contains navigation links for Status, Network, Wireless, Guest Network, USB Settings, Parental Controls, QoS, Security, NAT Forwarding, IPv6, VPN Server, and System Tools. The main content area is divided into several sections: Internet, Wireless, LAN, Guest Network, USB Devices, and Performance. The Internet section shows settings for a PPPoE connection, including MAC Address (60-E3-27-21-46-98), IP Address (0.0.0.0), Subnet Mask (0.0.0.0), Default Gateway (0.0.0.0), Primary DNS (0.0.0.0), and Secondary DNS (0.0.0.0). The Wireless section shows settings for the 2.4GHz and 5GHz bands, including Network Name (SSID), Wireless Radio (On), Mode (802.11b/g/n mixed), Channel Width (Auto), Channel (Auto (Current: Channel 1)), MAC Address (60-E3-27-21-46-9A), and WDS Status (Disabled). The LAN section shows settings for the LAN interface, including MAC Address (60-E3-27-21-46-9A), IP Address (192.168.1.5), Subnet Mask (255.255.255.0), and DHCP (Off). The Guest Network section shows settings for the Guest Network interface, including Network Name (SSID), Hide SSID (Off), Wireless Radio (On), and Allow guests to see each other (Off). The USB Devices section shows a Printer and a USB Disk, both with a status of 'None'. The Performance section shows CPU Load (2%) and Memory Usage (35%).

TP-LINK Archer C2600 | Quick Setup | Basic | **Advanced** | English | LRD | Logout | Refresh

Internet ✖

MAC Address: 60-E3-27-21-46-98
IP Address: 0.0.0.0
Subnet Mask: 0.0.0.0
Default Gateway: 0.0.0.0
Primary DNS: 0.0.0.0
Secondary DNS: 0.0.0.0
Connection Type: PPPoE

Wireless 2.4GHz | 5GHz ?

Network Name (SSID):
Wireless Radio: On
Mode: 802.11b/g/n mixed
Channel Width: Auto
Channel: Auto (Current: Channel 1)
MAC Address: 60-E3-27-21-46-9A
WDS Status: Disabled

LAN

MAC Address: 60-E3-27-21-46-9A
IP Address: 192.168.1.5
Subnet Mask: 255.255.255.0
DHCP: Off

Guest Network 2.4GHz | 5GHz

Network Name (SSID):
Hide SSID: Off
Wireless Radio: On
Allow guests to see each other: Off

USB Devices

Printer: None
USB Disk: Total: 0 B Available: 0 B

Performance

CPU Load:
Memory Usage:

IPv6 - 1st Class Protocol

```
interface: {
  l2_address: "00:11:22:33:44:55",
  l3_addresses: [
    {
      address: "192.168.1.10"
      family: "ipv4"
      type: "private"
    }
    {
      address: "fe80::1"
      family: "ipv6"
      type: "link_local"
    }
  ],
  {
    address: "2001:0db8::1"
    family: "ipv6"
    type: "global"
  }
  {
    address: "fd9e:e5b3:da8c::1"
    family: "ipv6"
    type: "ULA"
  }
]
}
```

Summary

- Start now if you haven't already
- The business case is easier than you think
- Be ready with a plan
- Be ready to find some unique problems
- Leverage community and standards - don't invent new
- Treat IPv6 as a first class protocol