

FRASTRUCTURE X WP.

IPv6 @FB: From the NIC to the Edge IPv6 Council - Dec 2017

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facebook



Agenda

- Who am I
- Some IPv6 numbers
- Walk-through how Facebook implements IPv6
 - Servers -> Racks -> DC -> Backbone -> Edge
- Other IPv6 applications
- Questions ?

ok implements IPv6 > Backbone -> Edge

Who am I?

- Mikel Jimenez
- Network Engineer @FB Dublin
 - Network Infrastructure Engineering
 - DataCenter Network Engineering
 - BackBone Network Engineering
- I have a lots of IPv6Tshirts

Dublin ngineering ineering eering

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2.07 Billion Users 1.37+ Billion Daily Users 85.8% of daily active users outside US/Canada



Let's talk about IPv6 :-)

As of today...

16% user traffic is over IPv6

+50% US mobile traffic is IPv6

+99.99% internal traffic IPv6

So, how do we build this ?

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<u>ook implements IPv6</u> C —> Backbone —> Edge

First... servers...

Servers One NIC per host



Servers Multi-host NICs



Server configuration

- Static configuration, managed by Chef
- Prefixlen /64
- Same default route across the fleet
 - "default via fe80::face:b00c dev eth0"
- Servers use BGP to announce /64 VIPs
 - TCAM scale friendly
- DHCPv6 used for provisioning purposes • RA interval from TOR 4s, important for provisioning

A group of servers

Rack

- /64 per rack
- 4x BGP uplinks, /127 interconnects
- Shared vs Dual BGP sessions for V4/V6
 - Vendor bugs
 - Operational pains



Rack

- Static IPv6 LL address for server facing local VLAN • ipv6 link-local fe80::face:b00c

 - Same across all racks, simple
 - Handy to implement default route specific configs like MTU/ MSS

[root@host ~]# ip link | grep eth0 mode DEFAULT group default glen 1000

[root@host ~]# ip -6 route | grep mtu default via fe80::face:b00c dev eth0 metric 10 mtu 500 pref medium 2001:abcd::/52 via fe80::face:b00c dev eth0 metric 10 mtu 9000 pref medium

2: eth0: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 9000 qdisc mq state UP

We have lots of racks

Racks talk to each other

2 Data center architectures

"4 post clusters"

4 post Clusters

- Legacy topology
- Built on big radix 4x cluster switches
- [ie]BGP the only routing protocol
- ECMP is your friend
- A very big unit of deployment















4 post Clusters

- Aggregating hundreds of racks in a big unit of compute
- Dual stack
 - /64 per rack aggregated in a /52 per cluster
 - /24 per rack on IPv4
- Too many BGP sessions!
 - Scaling pains

Had to move from dual v4 and v6 sessions to MP-BGP over v4



4 post Clusters - The "final" V R Sha Services mind

- RFC 5549 support not there Advertising IPv4 Network Layer Reachability Information
 - with an IPv6 Next Hop

- Keep MP-BGP over IPv4 sessions the cope with BGP scale Non-routed reusable IPv4 address space for interconnects Non-routed reusable IPv4 address space for server VLAN • The only routed/global IP space is IPv6

Data center Fabric

Fabric

- Massive scale, building wide Data center Fabric
- Built with smaller/simpler boxes Ø
- 40G, 100G and beyond







Fabric

- Dual stacked
- Separate BGPv4 and BGPv6 sessions (Yes!!)
- Server POD as building block: 48 racks
- Similar aggregation concepts as previous design
 - /64 per Rack
 - /59 per Pod
 - /52 per cluster (group of PODs)



Fabric



IPV4 services in IPv6 only clusters 2



Rack

- All racks with same 169.254.0.0/16 address space server facing VLAN for IPv4 VIP injection
- Every rack with different /64, regular BGPVIP injections

IPv4VIP



169.254.0.0/16

IPv4VIP

2401:db00:f011:1::/64



IPv6VIP

We have lots of DCs...
and we need to connect them :)





Backbone

- Global presence
- Used for DC-DC and POP-DC connectivity
- IS-IS as IGP protocol
- Based on MPLS/RSVP-TE
- BGP free core

Backbone: IGP Routing IPv6

- In the early days, we IGP routed IPv6 traffic because there wasn't much
- As traffic started ramping up we ran into problems • We had RSVP-TE and no one had a RSVP v6 implementation
- Remember: BGP free core
- Again, no one had a working RFC 5549 implementation

Decisions...

Options	Pros	Cons
IPv6 Tunneling	Less BGP state, Simplest Configuration	Bounce BGP Sessions
BGP Labeled Unicast (6PE)	Less BGP State, No LSR Dual Stacking, End to End LSPs	Bounce BGP Sessions, New BGP AFI/SAFI
IGP shortcuts	No BGP changes, flexible for Dual Stack Environments	More BGP state, LSP metrics Need to change

Decisions...

Options	Pros	Cons
IPv6 Tunneling	Less BGP state, Simplest Configuration	Bounce Sessions, Dual Stacked LSRs
	Less BGP State, No LSR Dual Stacking, End to End LSPs	Bounce Sessions, New BGP AFI/SAFI
	No BGP changes, flexible for Dual Stack Environments	More BGP state, LSP metrics Need to change

Not only one BackBone...

ExpressBackbone

- Dedicate DC-DC SDN BackBone
- 4 parallel planes
- IPv6 the only routed protocol
- OpenR as IGP



How do users reach Facebook ?





LocationX -> Oregon



TCP Connect: 150ms DC

HTTPS LocationX -> Oregon



75ms

LocationX -> Oregon

PoP

TCP Connect: 30ms SSL Session: ?? HTTP Response: ??



HTTPS LocationX -> POP -> Oregon







LocationX -> Oregon

TCP Connect: 150ms 30ms SSL Session: 450ms 90ms HTTP Response: 600ms 240ms



These locations are not representative of actual PoP locations

DC



edge routers -> edge clusters Facebook JOK Network ork switch



-> edge metro topology

Facebook Network

100G Everywhere!



Edge

- Inherited a lot of concepts from the DC
- BGP the king
- /64 per rack, /52 per cluster, /48 per metro
- Multiple clusters in the metro, /48 external announcement All Edge->Origin traffic is IPv6
 - Users connecting to us via IPv4 are proxied back using IPv6
- • All east-west traffic inside the POP is 100% IPv6.



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IPv6: other applications

IP per task

FB runs on containers



Current challenges

- Right now: IP per host
- We need a port per container/task
 - Every restart new port
 - Service directory churn
- Port collision, complex allocation logic
- Painful traffic accounting



IPv6 to the rescue!

/64 per host

- Every server at Facebook gets a dedicated /64
- Adapted container address allocation
- IPAddress per task
 - Each task get's it's own IPv6 / 128
 - Each task get's it's own port number space
 - Simplifies task scheduling and accounting
 - Port collisions gone (W00000TTT!!!)

ets a dedicated /64 allocation

6/128 rt number space and accounting 000TTT!!!)

164 per host

- Uses the new /64 as an address pool
- The :: I address in /64 reserved for physical host <> IP
- Controlled rollout, preferred lifetime = 0



inet6 2803:6082:18e0:e825::1/64 scope global deprecated

/64 per host

- Overlay addressing schema on top of current
- Hierarchical allocation
 - /54 per rack
 - /44 per cluster (/48 in Edge)
 - /37 per DC Fabric



ILA: Identifier Locator Addressing



- Location independence addressing, mobility
- Splits 128 bits of IPv6 in 2
 - Locator: First /64 bits, routable
 - Identifier: Task ID
 - draft-herbert-nvo3-ila, draft-lapukhov-ila-deployment



2: eth0: <BROADCAST, MULTICAST, UP, LOWER UP> mtu 1500 qlen 1000 inet6 2803:6082:18e0:e825::1/64 scope global deprecated inet6 2401:db00:11:d03a:face:0:25:0/64 scope global





Dual stacking work in the Data Center and Edge POPs

First native IPv6 clusters deployed. We start actively migrating services to IPv6 from IPv4

All clusters with one exception were turned up native IPv6.

+99% of internal traffic and 16% of external traffic is now IPv6. **IP per task rolled out** ILA being rolled out

IPv6 everywhere...

To make IPv6 a reality...

- Alignment between Network and application teams Make it part of the roadmap and success criteria • It helps if management is invested on the mission

- Is not gonna be an easy ride
- Iterate, test, and iterate again
- Less documents, more deployments
- Start yesterday

Questions?



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