

IPv6 Security Fundamentals

UK IPv6 Council July 2017

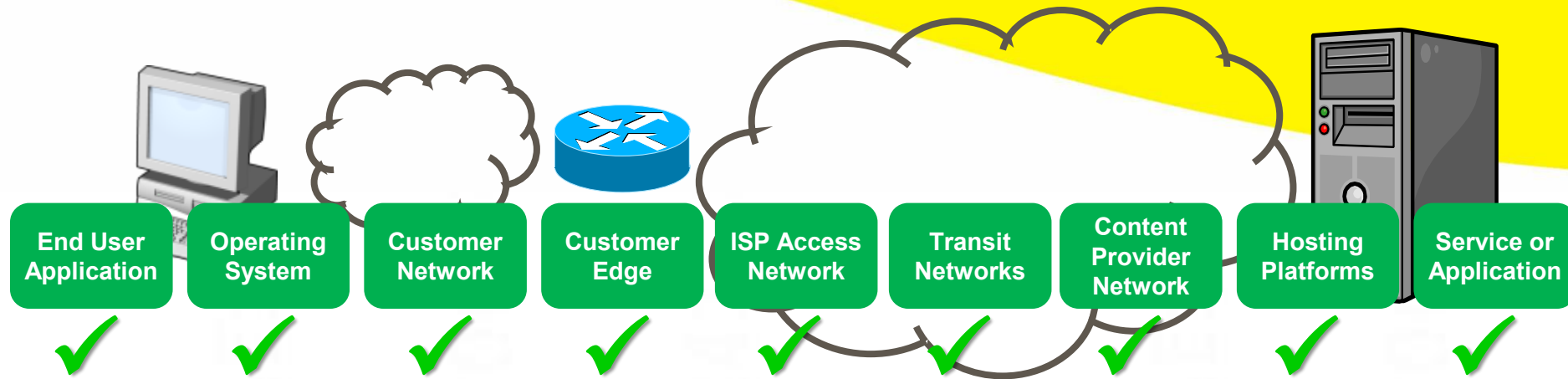
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IPv6 Security Fundamentals

- Common Misconceptions about IPv6 Security
- IPv6 Threats and Vulnerabilities
- IPv6 Security Features
- The Future for IPv6 Security

Why Does IPv6 Security Matter?



- Dual stack users: **75%** of traffic is over IPv6
- Over **16%** of users have IPv6 connectivity
- Over **50%** of top websites are IPv6 enabled
- Annual **doubling** of IPv6 users
- IPv6 is **10-15% faster** than IPv4
- **Almost 100% of nodes are IPv6 capable**



IPv6 Security Fundamentals

- **Common Misconceptions about IPv6 Security**
 - IPv6 Threats and Vulnerabilities
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The Top Two Misconceptions

1. IPv6 is *more* secure than IPv4 ✗

2. IPv6 is *less* secure than IPv4 ✗



- Both are **WRONG**
- Assume that comparing IPv4 with IPv6 is meaningful – it isn't

More about why people think this later, but first the truth...

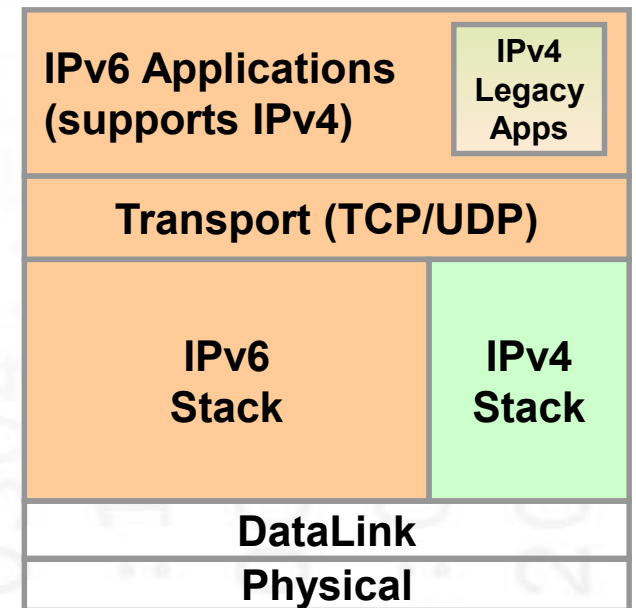
Today's Reality: IPv6 Dual Stacks



- Today's operating systems and devices are all dual stack
- IPv6 on by default
- Even IPv4 networks are built on IPv6 dual stacks
- Combined IPv4/IPv6 vulnerability surface

Dual Stack Implications

- Comparing IPv4 and IPv6 security is irrelevant
- Dual stack is everywhere even without deploying IPv6
- IPv6 is already in your network today
- Turning it off is the wrong thing to do
- Combined IPv4/IPv6 vulnerability surface
 - Attackers will choose weakest link
 - DoS possible due to shared resources
 - Complexity more than doubled
- So, secure your network against IPv6 vulnerabilities now
(Ideally you should have done this over decade ago)



The Third Big Misconception

3. IPv6 is IPv4 with longer addresses ✗

Prefix (64 bits)	Interface ID (64 bits)
------------------	------------------------

- It isn't; many complex & subtle differences from IPv4
- **Even** addresses are very different:
 - NEW** New attributes: length, scope and lifetimes
 - NEW** Normal for IPv6 interfaces to have multiple addresses
 - NEW** IPv6 addresses can change over time
 - DIFFERENT** Multicast is very important in IPv6
 - NEW** Large number of methods for assigning interface identifiers
 - DIFFERENT** How addresses are used and managed is different
 - DIFFERENT** Global addresses are normal

IPv6 Security Fundamentals

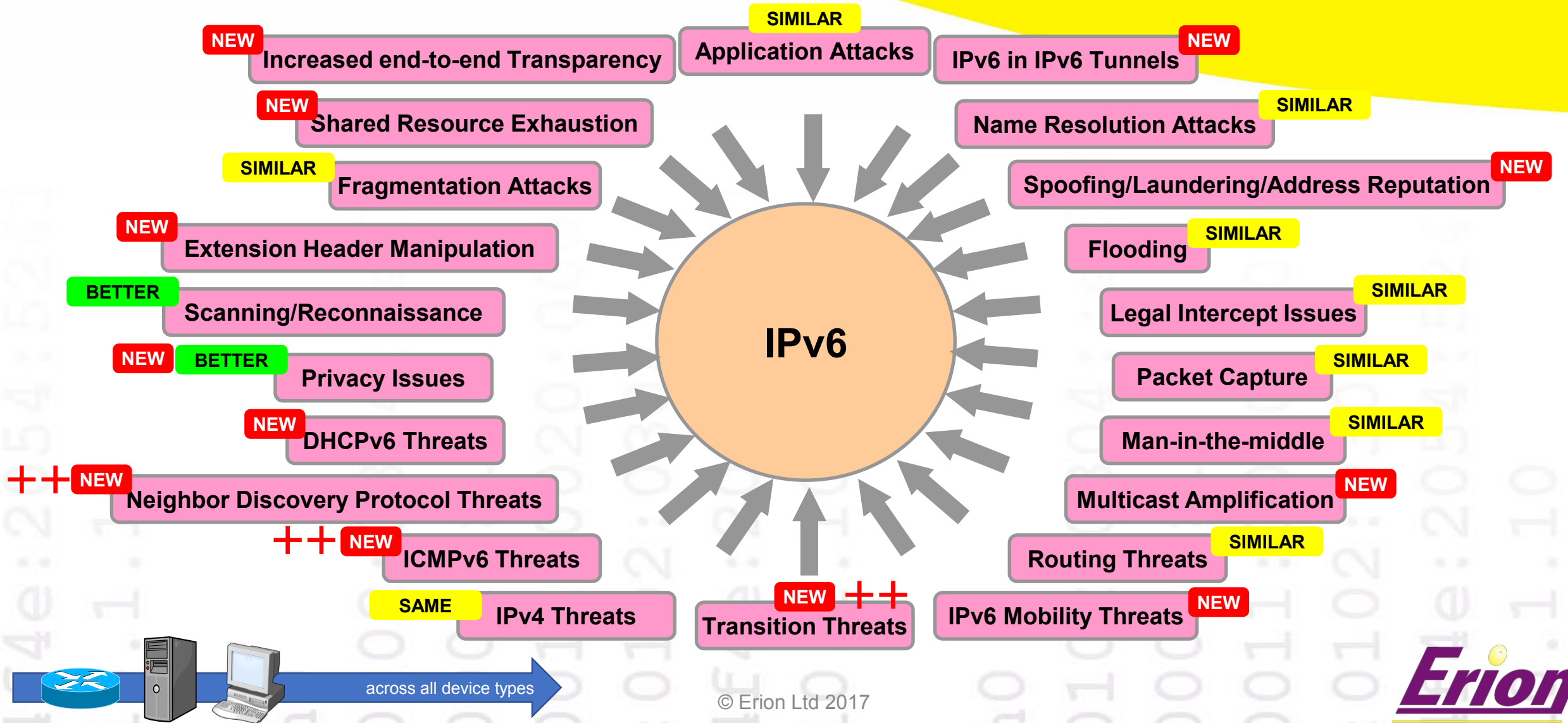
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IPv6 Security: The Problems

- **Complexity**
 - *Lots* of changes and new features
 - IPv6 is flexible and extendable
- **Shares resources**
 - IPv4 and IPv6 share resources
- **IPv4 and IPv6 coupling**
 - Transition mechanisms
- **Standards evolving over time**
 - Presents a moving target
- **Staff competency in IPv6**
 - Legacy IPv4 thinking



The IPv6 Vulnerability Surface



IPv6 Threats: Reality Check

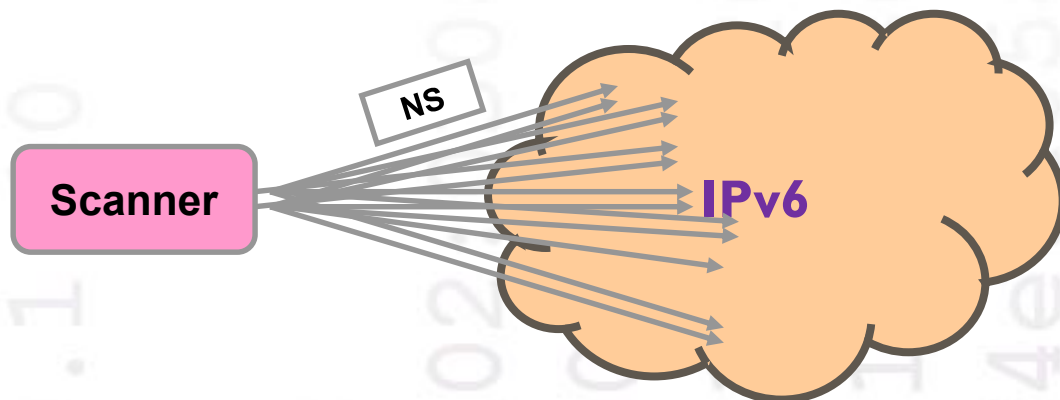
- **IPv6 firewalls/security**
 - Now common and on by default
- **Common threats**
 - Many vulnerabilities are common to both IPv4 and IPv6
- **Common attack vectors**
 - Different vulnerabilities often have common attack vectors
- **Many vulnerabilities are not new**
 - We already have mitigation strategies for many threats
- **Double standards**
 - IPv6 criticised for things that are ignored in IPv4

Scanning and Reconnaissance

RFC 7707

BETTER

- Scanning all addresses in IPv4 is easy
- IPv4 methods impractical for IPv6
 - Number of interface addresses $2^{64} = 18,446,744,073,709,551,616$
 - Scan would take **491,351** years on Gigabit Ethernet (no other traffic)
 - However, other more intelligent, forms of reconnaissance are possible



Length of NS frame (including preamble and interframe gap) = 840 bits

Time to send NS on GbE = 0.00000084 seconds

Time to transmit all 2^{64} NS = 1.54953×10^{13} seconds

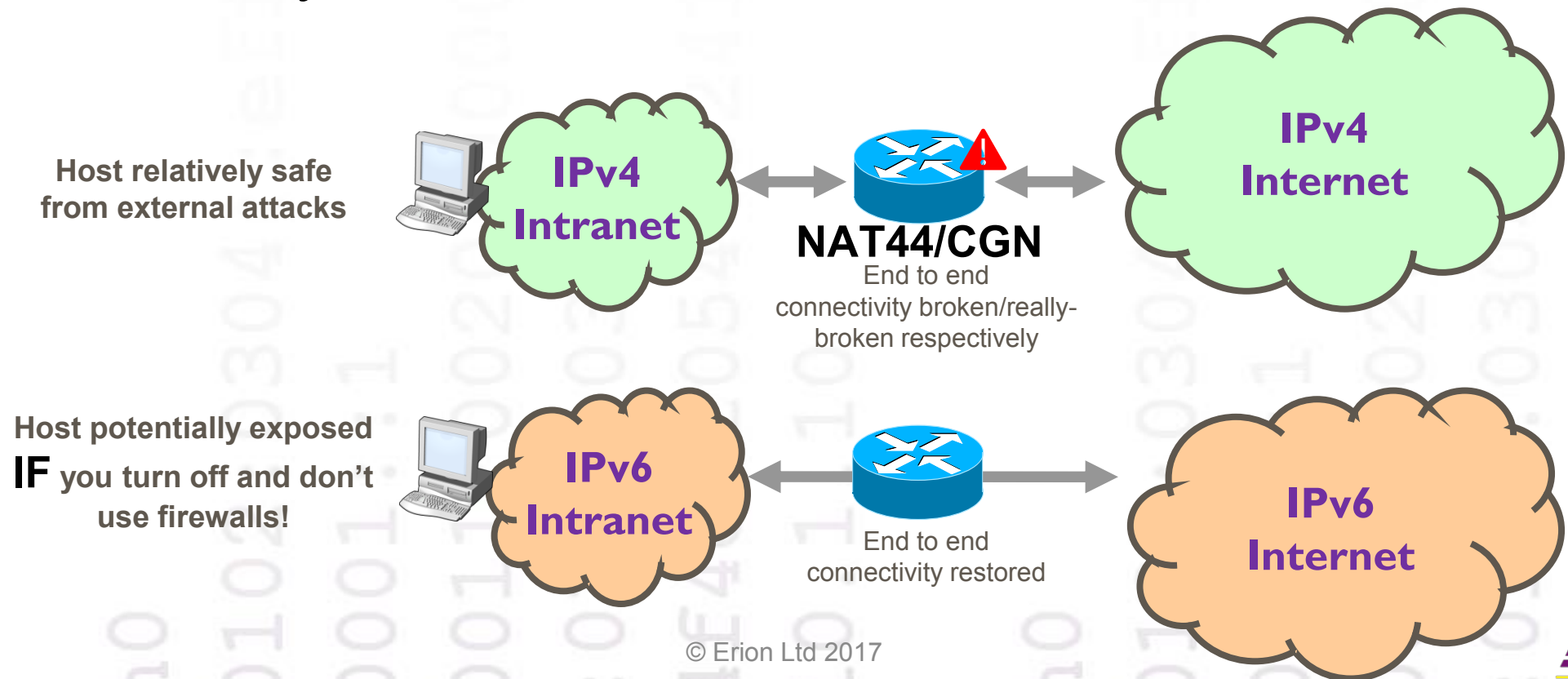
= $1.54953 \times 10^{13} / 31536000 = 491351.6306$ years

(assuming no other traffic or nodes in the subnet!)

End-to-End Transparency

NEW

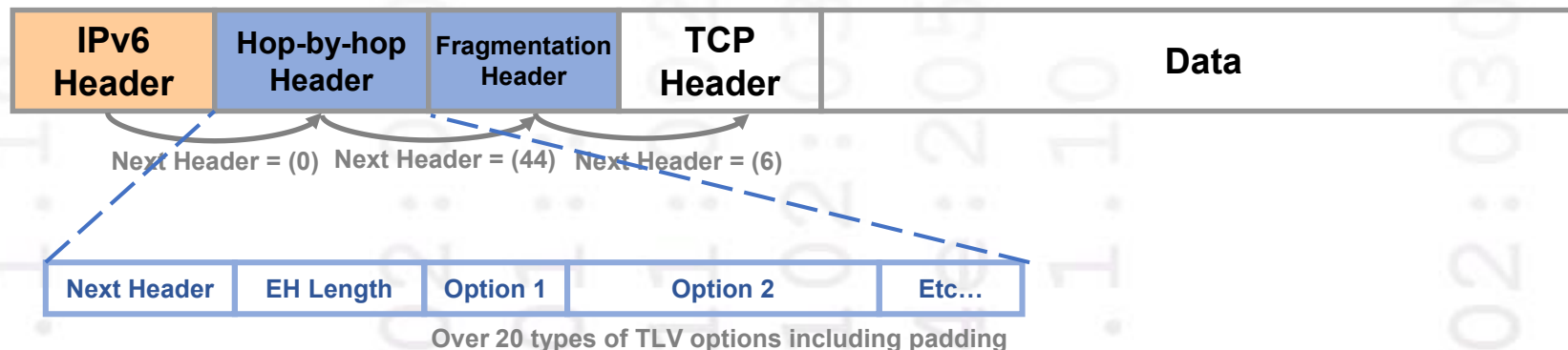
- IPv6 restores end-to-end connectivity
- Global addresses everywhere: no network address translation
- IPv6 security relies on *firewalls* instead of *broken connectivity*



IPv6 Extension Headers

NEW

- Extension Headers (EHs) carry options
 - Many are extendable with complex formats and rules

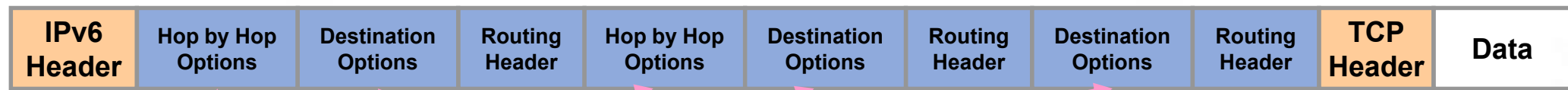


Header Type	Next Header
Hop-by-hop Options	0
Routing Header	43
Fragment Header	44
Authentication Header	51
Encapsulating Security Header	50
Destination Options	60
Mobility Header	135
No Next Header	59

IPv6 Extension Header Threats

NEW

- IPv6 places options in extension header chain
 - Originally no limit was placed on length of list



Header should appear only once

Header should appear at most twice

Destination header should be last

RA-Guard, DHCPv6 Shield, Firewalls and IDS can be circumvented

RFC2460
RFC6564
RFC7112

- Chain length makes deep packet inspection difficult
- Risk of abuse of length, order and duplication of headers
- Can be used to circumvent security mechanisms

ICMPv6 Threats

Internet Control Message Protocol
Type: 135 (Neighbor solicitation)
Code: 0
Checksum: 0x0074 [correct]
Target: fe80::20c:29ff:fe5

TYPE	CODE	CHECKSUM (2 bytes)	MESSAGE BODY (Variable Size)

- More complex than ICMPv4
- More essential than ICMPv4
- Merges new and old features
- Requires **new** firewall policies
- Some messages **must** traverse firewalls
- Cannot secure most messages with IPsec

Type	Message Type
ICMPv6 Error Messages	1 Destination Unreachable
	2 Packet Too Big
	3 Time Exceeded
	4 Parameter Problem
Ping	128 Echo Request
	129 Echo Reply
Multicast (MLD)	130 Multicast Listener Query
	131 Multicast Listener Report
	132 Multicast Listener Done
SLAAC	133 Router Solicitation
Neighbor discovery, DAD, etc	134 Router Advertisement
	135 Neighbor Solicitation
	136 Neighbor Advertisement
	137 Redirect Message
Multicast (MLDv2)	138 Router Renumbering
	139 ICMP Node Information Query
	140 ICMP Node Information Response
	141 Inverse ND Solicitation
Mobile IPv6	142 Inverse ND Adv Message
	143 Version 2 Multicast Listener Report
	144 ICMP Home Agent Address Discovery Request
	145 ICMP Home Agent Address Discovery Reply
6LowPAN	146 ICMP Mobile Prefix Solicitation
	147 ICMP Mobile Prefix Advertisement
	148 Certification Path Solicitation Message
	149 Certification Path Advertisement Message
	151 Multicast Router Advertisement
	152 Multicast Router Solicitation
	153 Multicast Router Termination
	154 Mobile IPv6 Fast Handovers FMIPv6
	155 RPL Control Message
	156 ILNPv6 Locator Update Message
	157 Duplicate Address Request
	158 Duplicate Address Confirmation
	159 MPL Control Message

Neighbor Discovery (NDP)

RFC4861
RFC4862
RFC4311
RFC6583

Stateless address auto-configuration (SLAAC) **NEW**

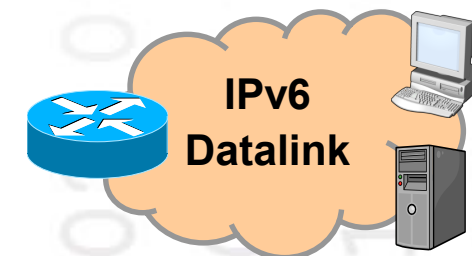
- Router discovery
- Prefix discovery
- Parameter discovery
- Next-hop determination

Address resolution **DIFFERENT**

- Neighbor unreachability detection (NUD)
- Duplicate address detection (DAD)

Neighbor Discovery Protocol Threats **NEW**

- Neighbor Cache poisoning
- Spoofing Duplicate Address Detection (DAD)
- Interfere with Neighbor Unreachability Detection (NUD)
- Rogue router
- Parameter Spoofing
- Bogus on-link prefixes
- Bogus address configuration prefixes
- Disabling routers
- Interfere with on-link determinations
- Forwarding loops
- Interfere with NDP Implementation
- Interfere with NDP router implementation from a remote site
- Replay attacks



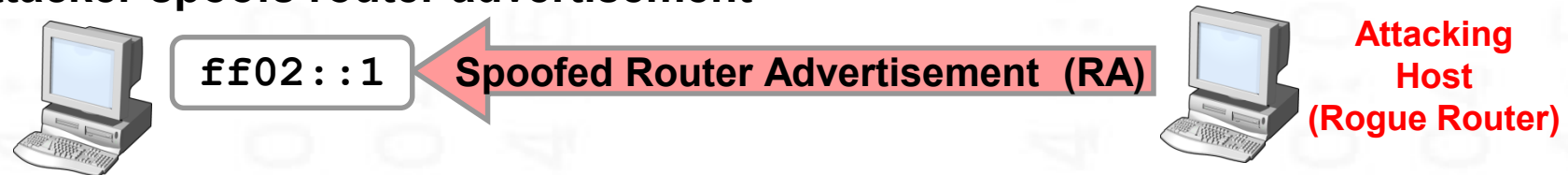
Example: Rogue Router

- Attacks: denial of service (DoS) and man-in-the-middle

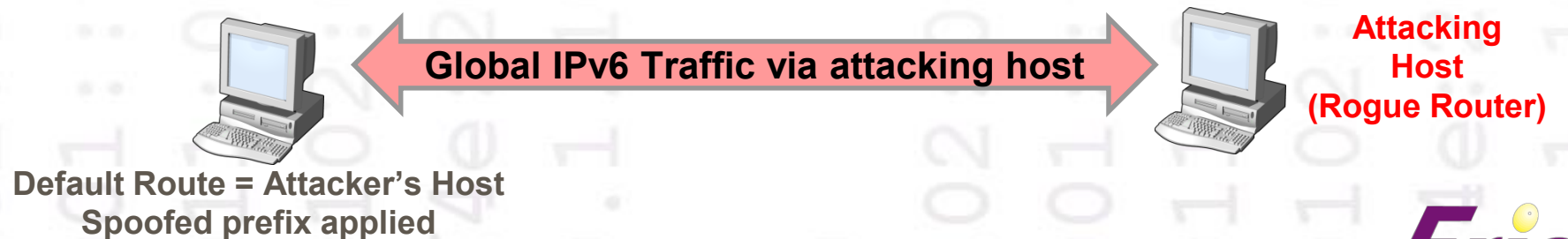
1. Router solicitation



2. Attacker spoofs router advertisement



3. Configures spoofed IPv6 prefix & sets attacker's host as default gateway

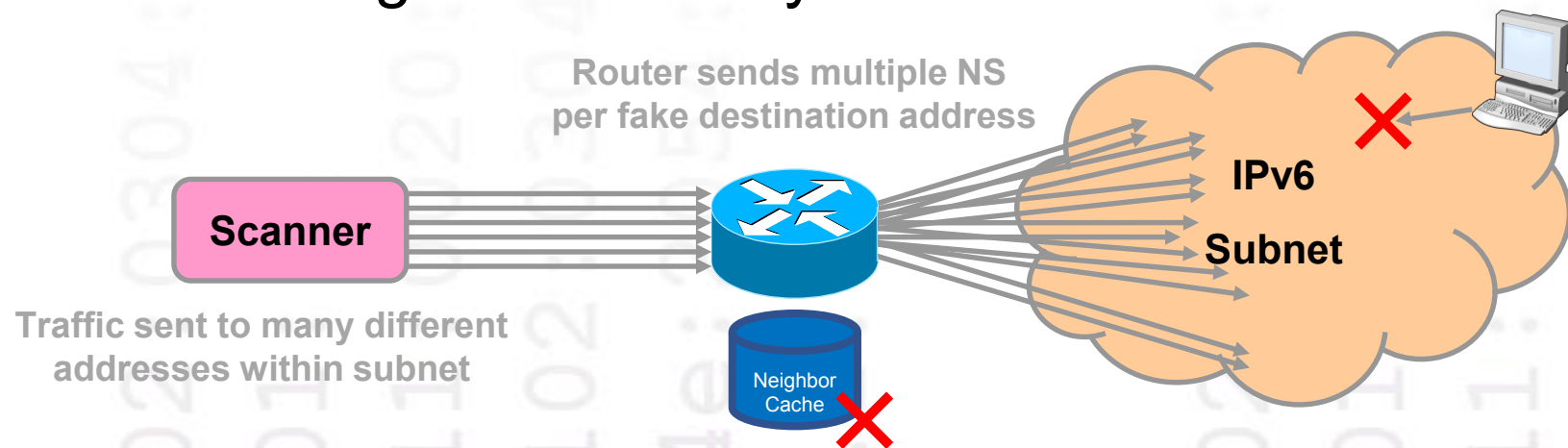


Example: Remote NDP Attack

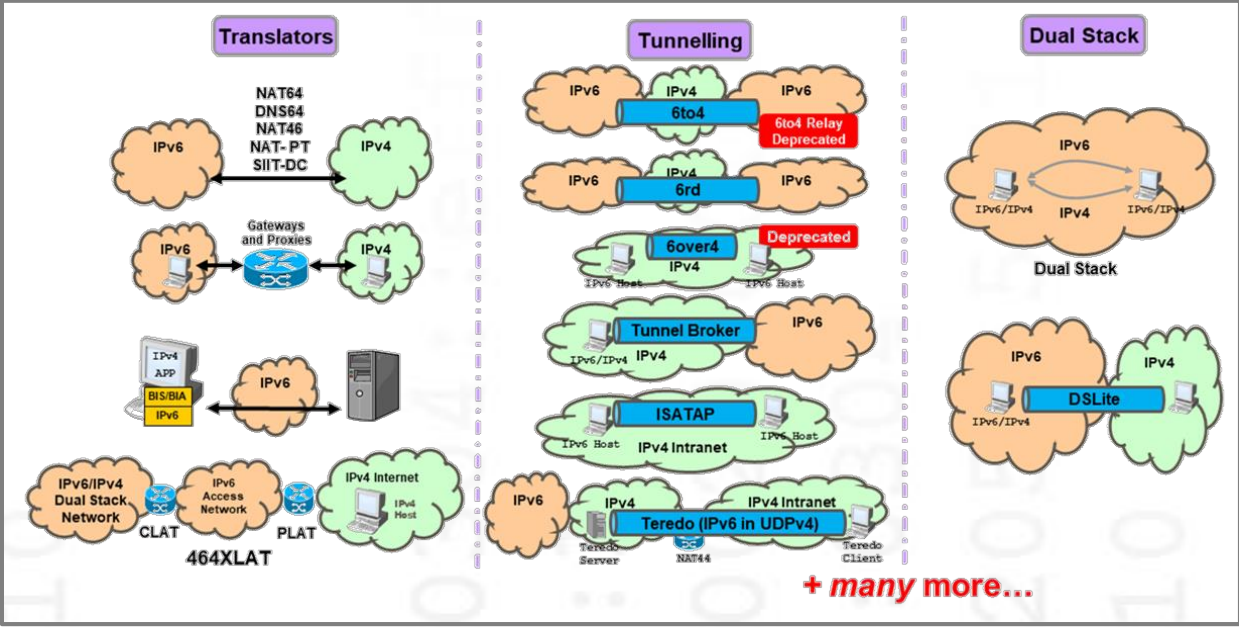
RFC 6583

NEW

- IPv6 subnets are large
 - Interface addresses $2^{64} = 18,446,744,073,709,551,616$
- NDP may be vulnerable to DoS attack
 - ND cache may be exhausted
 - Valid ND messages may be lost or they may expire
- Attack can be instigated remotely



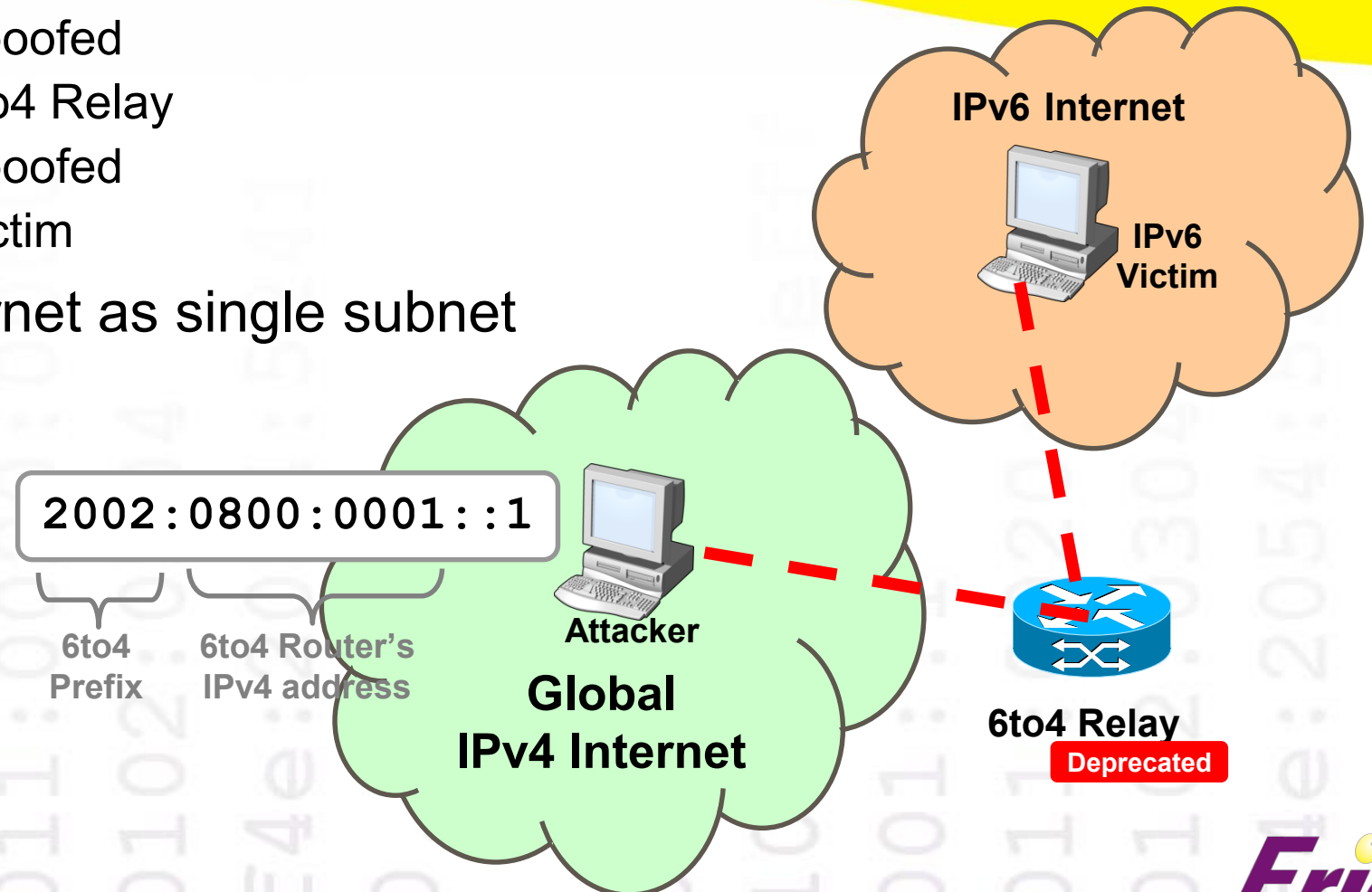
Transition Mechanisms Threats

- Large number of mechanisms (~30)
 - Complex interactions between IPv4 and IPv6
 - Standard in many stacks
 - Few have built-in security
 - Complex address formats
 - Each has many vulnerabilities
 - Some can create backdoors
- 
- The diagram illustrates three main categories of IPv4 to IPv6 transition mechanisms:
- Translators:** Includes NAT64, DNS64, NAT46, NAT-PT, SIIT-DC, Gateways and Proxies, and 464XLAT (which involves IPv6/IPv4 Dual Stack Network, CLAT, IPv6 Access Network, and PLAT).
 - Tunneling:** Includes 6to4 (with 6to4 Relay and 6rd), 6over4 (marked as deprecated), Tunnel Broker, ISATAP, and Teredo (IPv6 in UDPv4).
 - Dual Stack:** Includes standard Dual Stack and DS Lite.
- + many more...
- All transition mechanisms are bad, some are necessary, you cannot simply ignore, you may have to use some

Example 6to4 Threat

- Spoofed traffic injected into IPv6 network from IPv4 internet
 - IPv4 Source = Spoofed
 - IPv4 Destination = 6to4 Relay
 - IPv6 Source = Spoofed
 - IPv6 Destination = Victim
- 6to4 treats IPv4 internet as single subnet

4	IHL	TOS	IPv4 Total Length	
Identification			Flags	Frag Offset
TTL	41 (IPv6)		Header Checksum	
IPv4 Source Address				
IPv4 Destination Address				
6	Traffic Class	Flow Label		
Payload length		Next Header	Hop Limit	
IPv6 Source Address				
IPv6 Destination Address				



Teredo Threat Example

IPv4	4	IHL	TOS	IPv4 Total Length	
	Identification			Flags	Frag Offset
	TTL	17 (UDP)		Header Checksum	
	IPv4 Source Address				
	IPv4 Destination Address				
UDP	UDP Source Port			UDP Destination Port	
	UDP length			UDP Checksum	
IPv6	6	Traffic Class	Flow Label		
	Payload length			Next Header	Hop Limit
	IPv6 Source Address				
	IPv6 Destination Address				

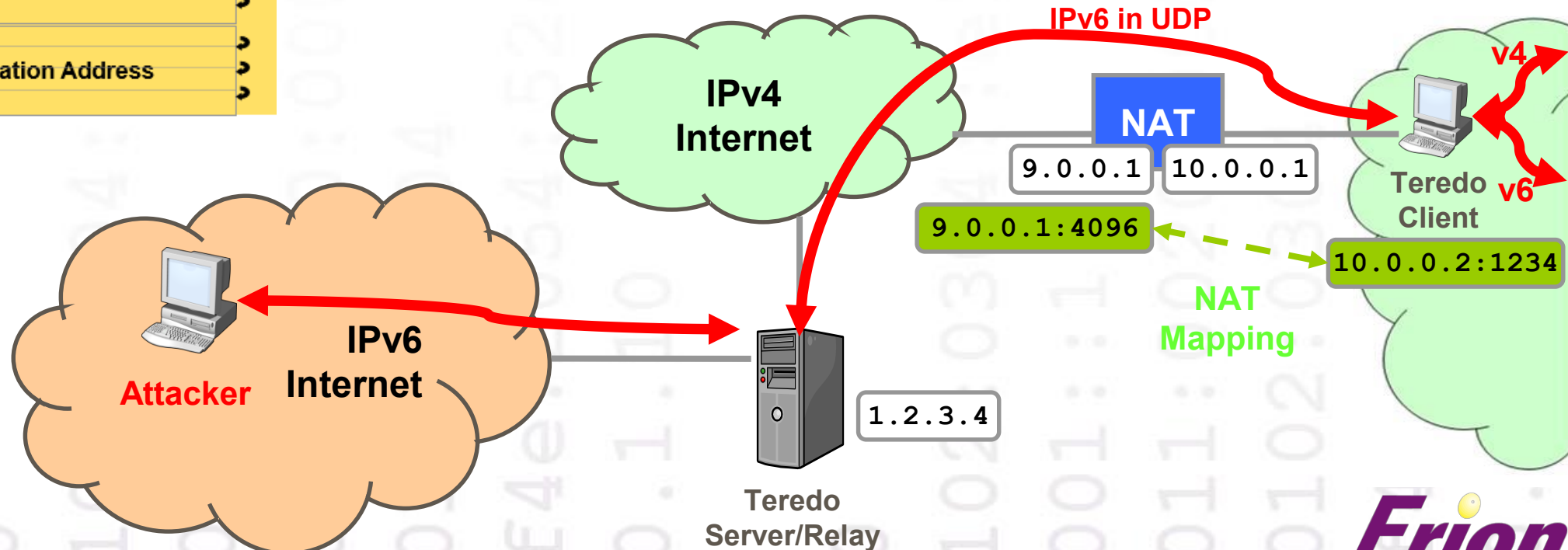
2001:0000:0102:0304::ffff:f6ff:fffe

Teredo 32 bit Prefix

IPv4 address of
Teredo Server

UDP mapped
Port (4096)
XORed with
FFFF

XOR of FFFF:FFFF
with 0900:000 (IPv4
mapped address)



IPv6 Address Reputation

- Recording the reputation of all 2^{128} addresses is impossible
- Attackers have a huge number of source addresses to use
- Even recording prefix reputation is problematic

Number of /64s	Number of /48s	Number of /32s
18,446,744,073,709,551,616	281,474,976,710,656	4,294,967,296

- It isn't quite as bad as the above. Only a part of the total address space has been reserved for public addresses. Out of this space only a part has been allocated to RIRs - never mind end users.
- Prefixes may be shared by many innocent parties
- Particularly difficult for SMTP anti-spam measures (RDNSBL)
- Bad solutions can create new problems

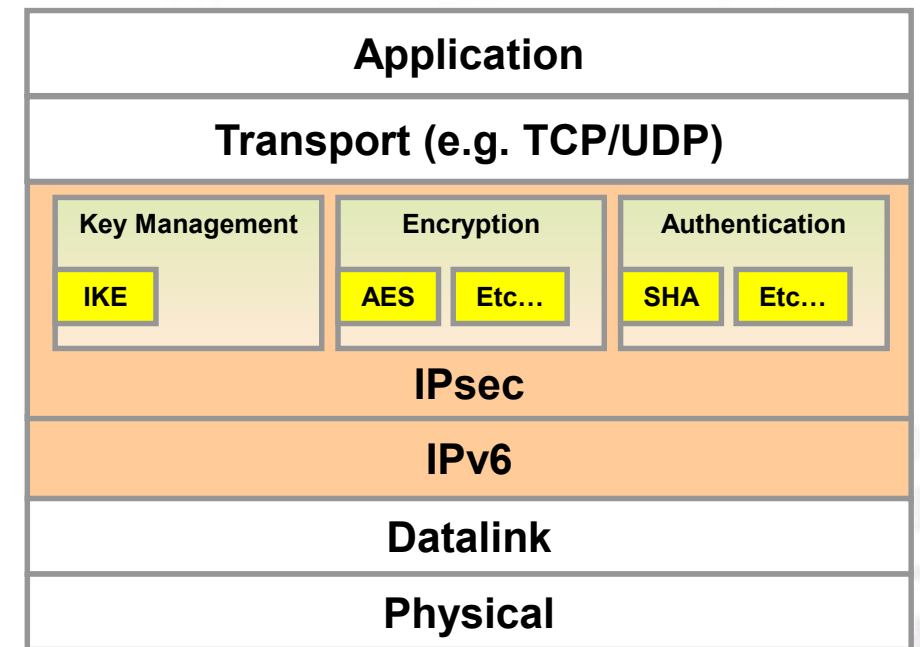
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IPv6 Security (IPsec)

RFC 4301
RFC 4302
RFC 4303
RFC 4305
RFC 4306

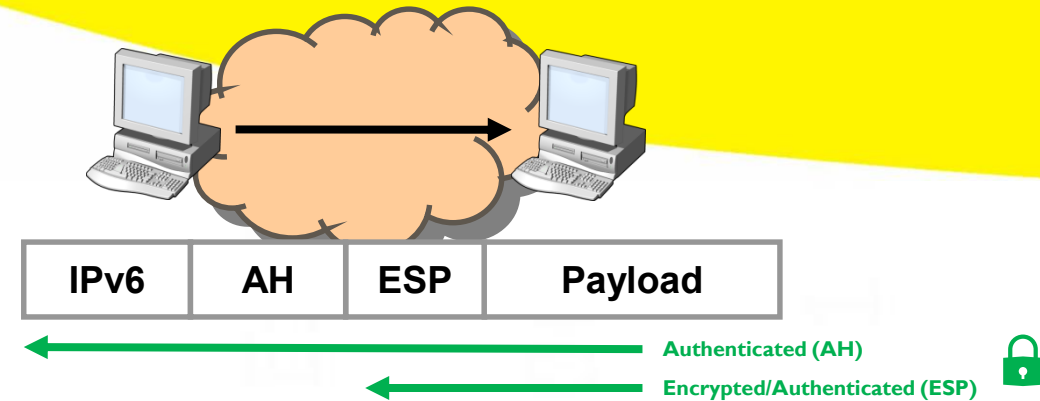
- Built into and protects the network layer
- Allows for different security mechanisms and is extendable
- Two extension headers
 - Authentication Header (AH)
 - Encapsulating Security Payload (ESP)
- Interoperable
- Cryptographically based
- Was mandatory feature in IPv6 stacks
- Identical to IPv4 IPsec
- Cannot solve all security problems



Transport and Tunnel Modes

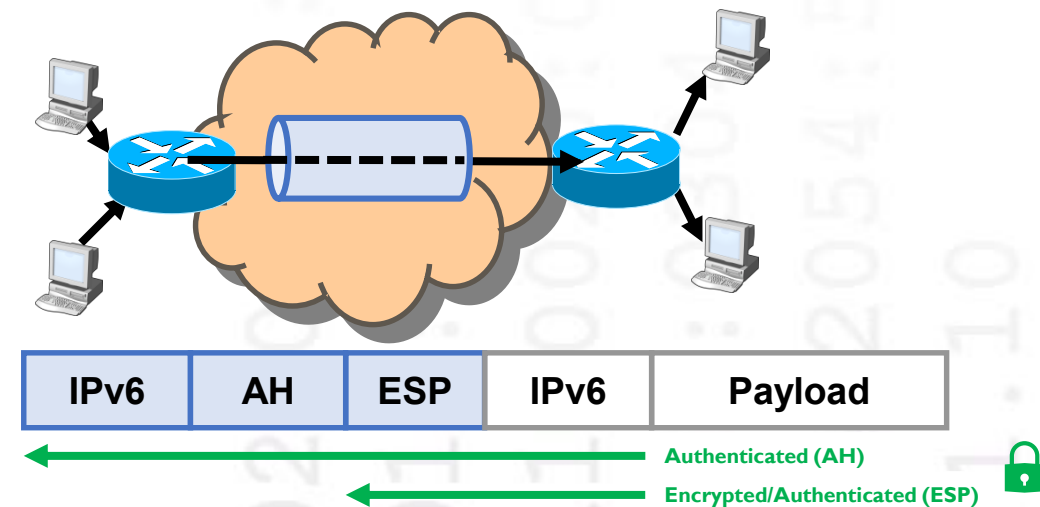
- **Transport Mode**

- Between two hosts
- Rarer in IPv4 due to NAT44
- More common in IPv6?



- **Tunnel Mode**

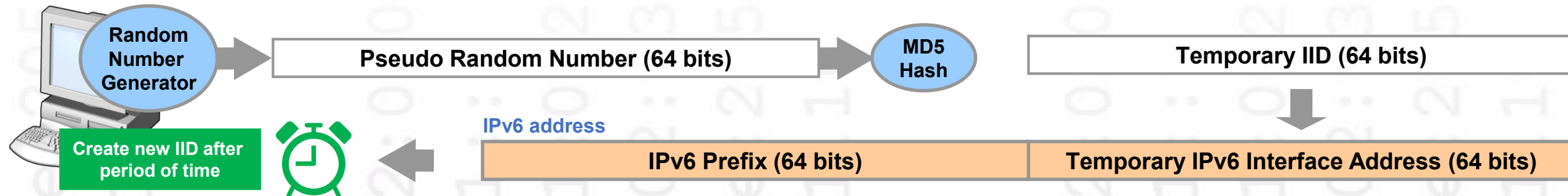
- Security applied to tunnel
- Between hosts or gateways
- Secures whole IPv6 datagram
- Used to create VPNs
- Common in IPv4 due to NAT44



Privacy Addresses in IPv6

RFC4941

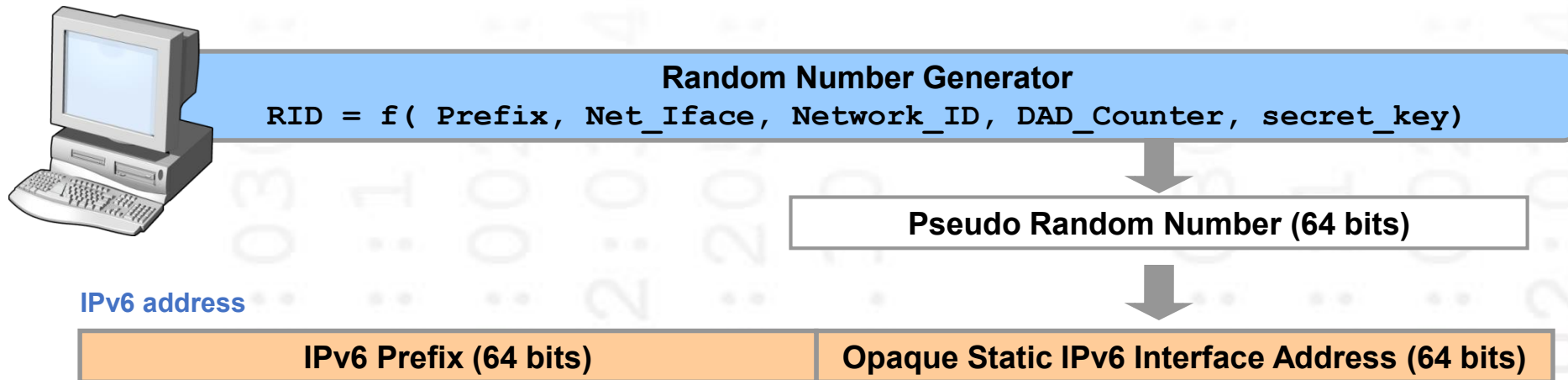
- Alternative to modified EUI-64 Interface Identifiers (IIDs)
- Avoids exposing MAC address in IPv6 addresses
- Address is used for *client* connections
- Temporary address is refreshed after a *short* period of time
- Makes harvesting addresses for future attacks difficult
- Has management implications



Opaque Static Addresses

RFC 7217

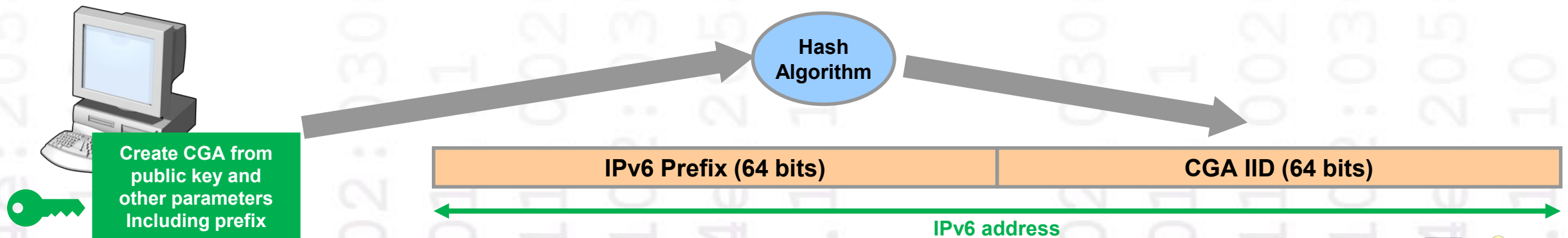
- Avoids use of MAC address in IID (modified EUI-64)
- Avoids exposing MAC address in IPv6 address
- Generates a predictable IID
- IID does not change with time
- IID is different for each network and prefix



Cryptographically Generated Addresses (CGA)

RFC3972
RFC4581
RFC4982

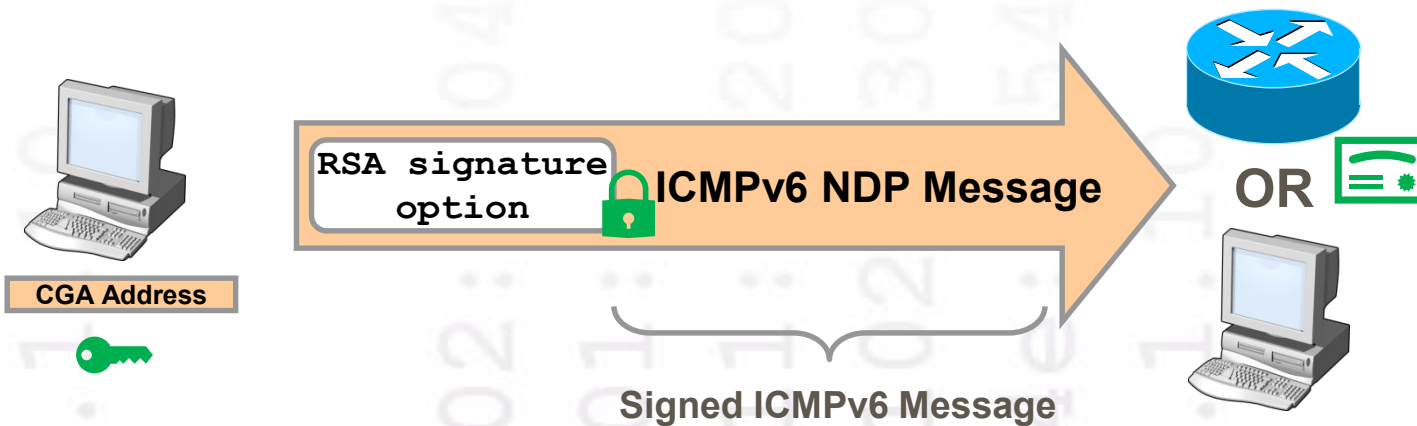
- Used to prove the ownership of an IPv6 address
- Binds IPv6 interface ID (IID) to a public key
- Is created from a hash of public key and other parameters
- CGA is verified by calculating the hash and comparing with IID
- Does not require public key infrastructure (PKI)



Secure Neighbor Discovery (SeND)

- Secures some Neighbor Discovery (ND) messages
- Can form part of PKI or use local trust anchor
- Uses Cryptographically Generated Addresses (CGAs)
- Not widely available on all platforms
- Has limitations

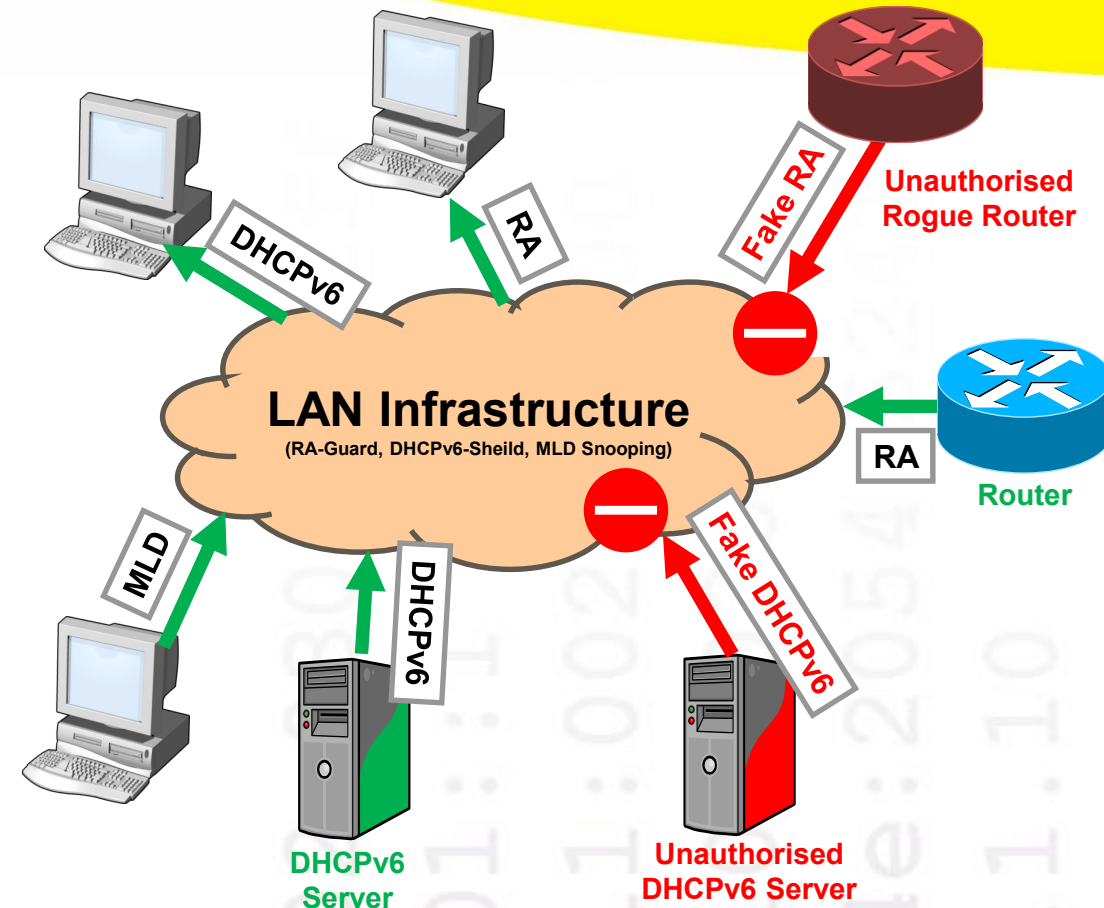
RFC3971
RFC6494
RFC6495



```
Internet Protocol Version 6, Src: fe80::3463:5279:2977:29ba,  
Internet Control Message Protocol v6  
S (CGAs)  
Type: Route Advertisement (134)  
Code: 0  
Checksum: 0x5862 [correct]  
Cur hop limit: 64  
Flags: 0x20  
Router lifetime (s): 30  
Reachable time (ms): 0  
Retrans timer (ms): 0  
ICMPv6 Option (Prefix information : 3025::/64)  
ICMPv6 Option (Source link-layer address : 00:0c:29:4e:25:  
Type: Source link-layer address (1)  
Length: 1 (8 bytes)  
Link-layer address: Vmware_4e:25:00 (00:0c:29:4e:25:00)  
ICMPv6 Option (CGA)  
Type: CGA (11)  
Length: 24 (192 bytes)  
Pad Length: 1  
Reserved  
CGA: d862adb99efe5b68a9a0e431563d747efe80000000000000.  
Padding  
ICMPv6 Option (Timestamp)  
Type: Timestamp (13)  
Length: 2 (16 bytes)  
Reserved  
Timestamp: Dec 14, 2016 12:43:05.000000000 GMT  
ICMPv6 Option (RSA Signature)  
Type: RSA Signature (12)  
Length: 19 (152 bytes)  
Reserved  
Key Hash: a0828691967292db133b6bb9f3873e93  
Digital Signature and Padding
```

IPv6 LAN Security Features

- **RA-Guard**
 - Validation and control of RAs
- **DHCPv6-Shield**
 - Validation and control of DHCPv6
- **Neighbor Discovery Inspection**
 - Validation of NDP messages
- **MLD Snooping**
 - Improves multicast LAN performance
 - Can limit certain multicast attacks
- Usually implemented in switches
- Can be circumvented



Attacks Against Security Features

- RA-Guard, MLD-Snooping, DHCPv6-Shield and Neighbor Discovery Protocol Inspection can be circumvented
- **Extension headers** make packet inspection difficult

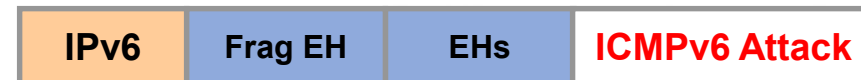


- Attacks can be hidden in **second fragment**

Fragment 1



Fragment 2



- Recent standards address these problems
 - Constrain the use of extension headers
 - Restrict the fragmentation of certain protocols
 - Verify your equipment adheres to current standards

RFC7112

RFC6980

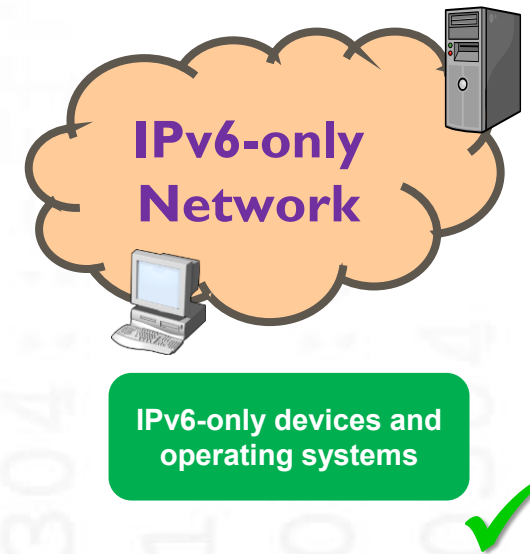
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The Future of IPv6 Security

IPv6-only networks

- No further need to support IPv4
- No IPv4 vulnerabilities
- No transition mechanisms vulnerabilities
- Make best use of IPv6 security features
- Reduced operational costs



Conclusions

- IPv4-only networks are historic
- IPv6 should already form a part of your security policy
- IPv6 security introduces many new vulnerabilities and features
- IPv6-only networks will have fewer vulnerabilities
- Legacy IPv4 thinking is a risk; staff IPv6 competency is crucial

Any Questions?

Further Information

Erion

<http://www.erion.co.uk>

IPv6 Training

<http://www.ipv6training.com>

IPv6 Consultancy

<http://www.ipv6consultancy.com>

IPv6 Blog

<http://www.ipv6consultancy.com/ipv6blog>

IPv6 Training



25th Sep 2017

15th Jan 2018

6th Feb 2018

Implementing and Securing IPv6

Implementing and Securing IPv6

IPv6 Forensics **NEW**



Closed on-site courses available worldwide

Many other IPv6 courses and IPv6 security courses available

Profile: David Holder

- CEO and Chief Consultant Erion Ltd
- Author of numerous reports and whitepapers
- Chairman of IPv6 Task Force Scotland
- Regular speaker on IPv6
- Extensive experience of IPv6 spanning over 19 years