

A promotional image for the movie 'Kingsman: The Golden Circle'. It features a man in a grey double-breasted suit and black-rimmed glasses, looking upwards and to the right. He is standing in a narrow, historic London street with multi-story buildings. A large, metallic, three-dimensional 'SKY' logo is superimposed over the scene, with the man's arm resting on it. In the background, a building has a sign that reads 'DEGE-SKINZ'. A black car is partially visible in the foreground on the right.

Mapping of Address and Port Overview

UK IPv6 Council – Transition Technologies Workshop

Kingsman: The Golden Circle



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Why MAP?

- IPv4aaS.
 - IPv6-only Access Layer.
 - Reduce operational overhead.
- Allows IPv4 address sharing, or 1:1.
- No DNS synthesizing required.
- Doesn't require an agent on end-hosts.
- Can operate in either encapsulation or translation modes.
- **Stateless.**



Stateless

MAP Border Relays (BR) do not have to keep track and state of every flow.

Potential for cheaper and more scalable border relay hardware.

- Predefined mapping rules are configured on both the MAP Border Relay (BR) and the Customer Premise Equipment (CPE).
- IP headers and layer 4 port sets are algorithmically calculated based on these predefined mapping rules.
- No additional accounting records are required.
- No additional ALG or port forwarding techniques required.



Mapping of Address and Port (MAP)

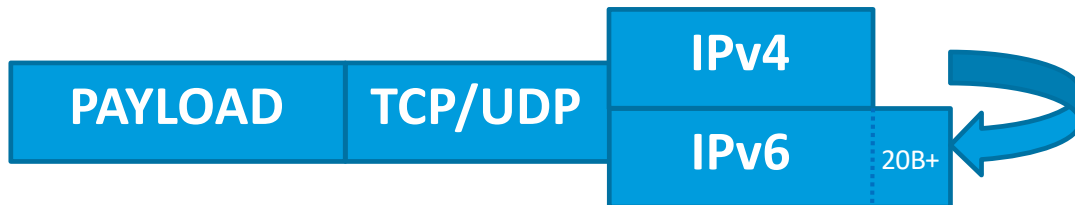
RFC7597: MAP-E

- Encapsulation
 - Larger per-packet overhead.
 - IPv4 header remains intact.

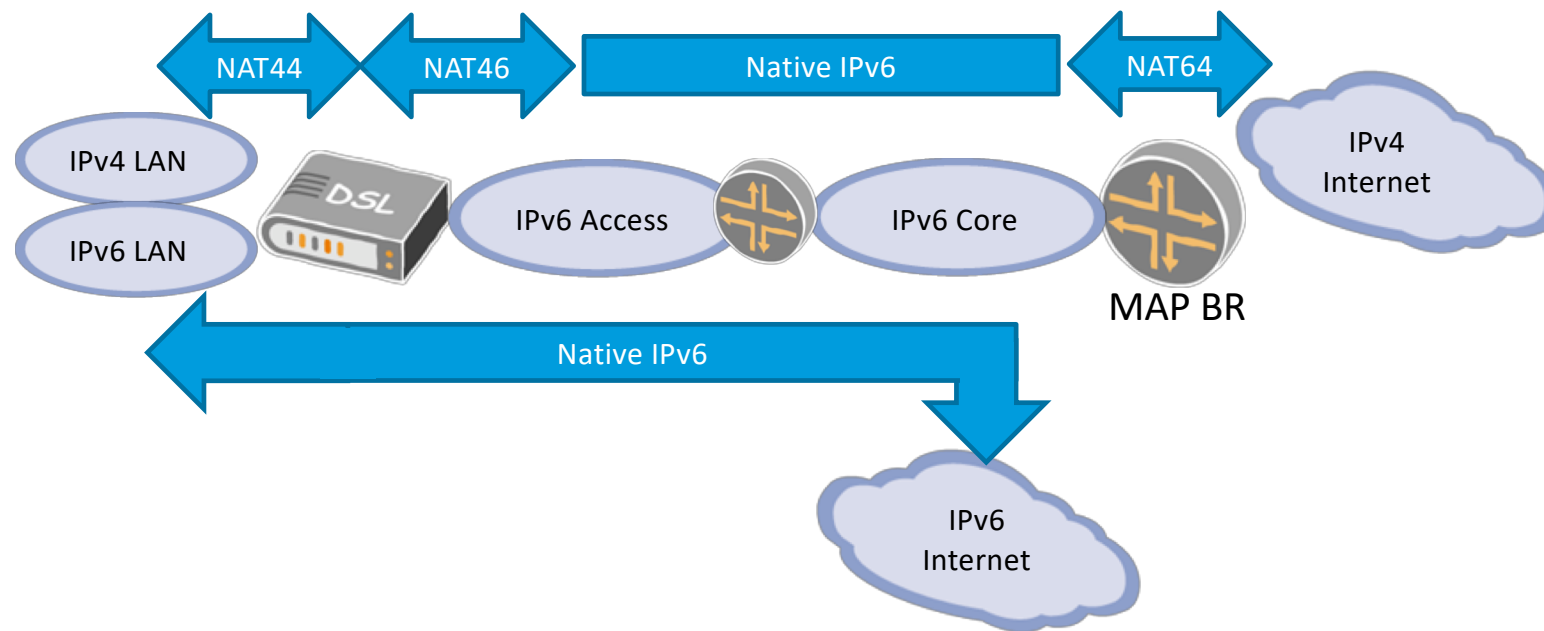


RFC7599: MAP-T

- Translation
 - Less per-packet overhead (not zero!)
 - Loses IPv4-only header attributes.
 - 5-tuple hashing.
 - Border relay-bypass.



Packet Flow (MAP-T)



Mapping Rules

Basic Mapping Rule (BMR)

When combined with the CPE's Prefix Delegation, defines the IPv4 address and port sets the CPE is allowed to use.

Default Mapping Rule (DMR) [MAP-T]

Specifies an IPv6 prefix from which to map external IPv4 addresses. (RFC6052)

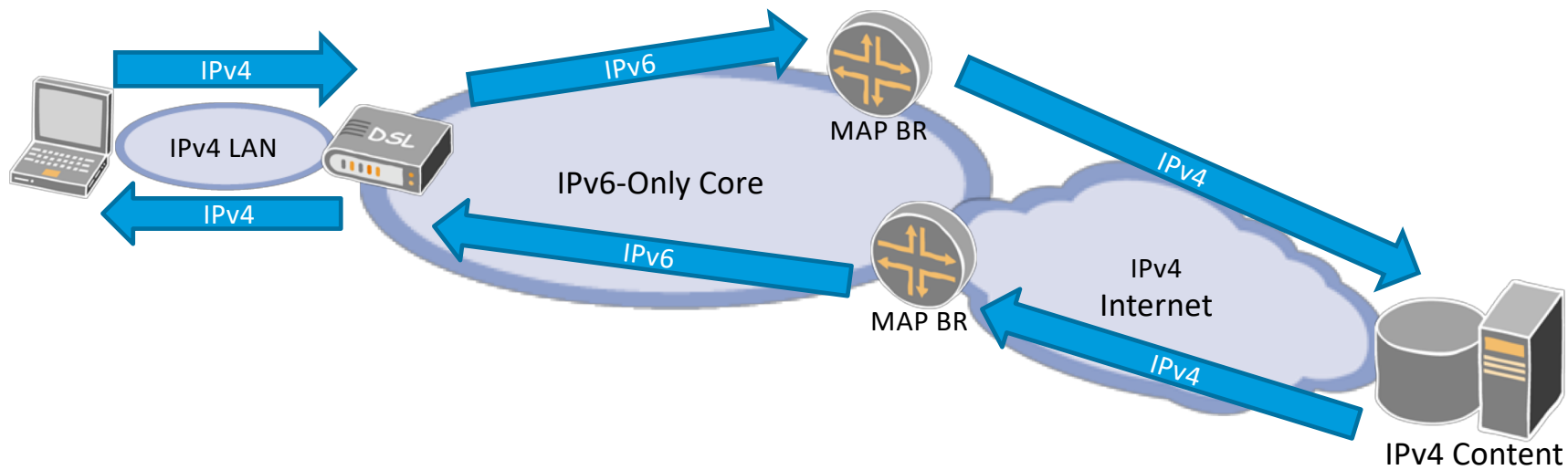
Forward Mapping Rule (FMR) [Optional]

Allows IPv6 packets to flow between CPE <-> CPE without hair-pinning via a MAP BR.



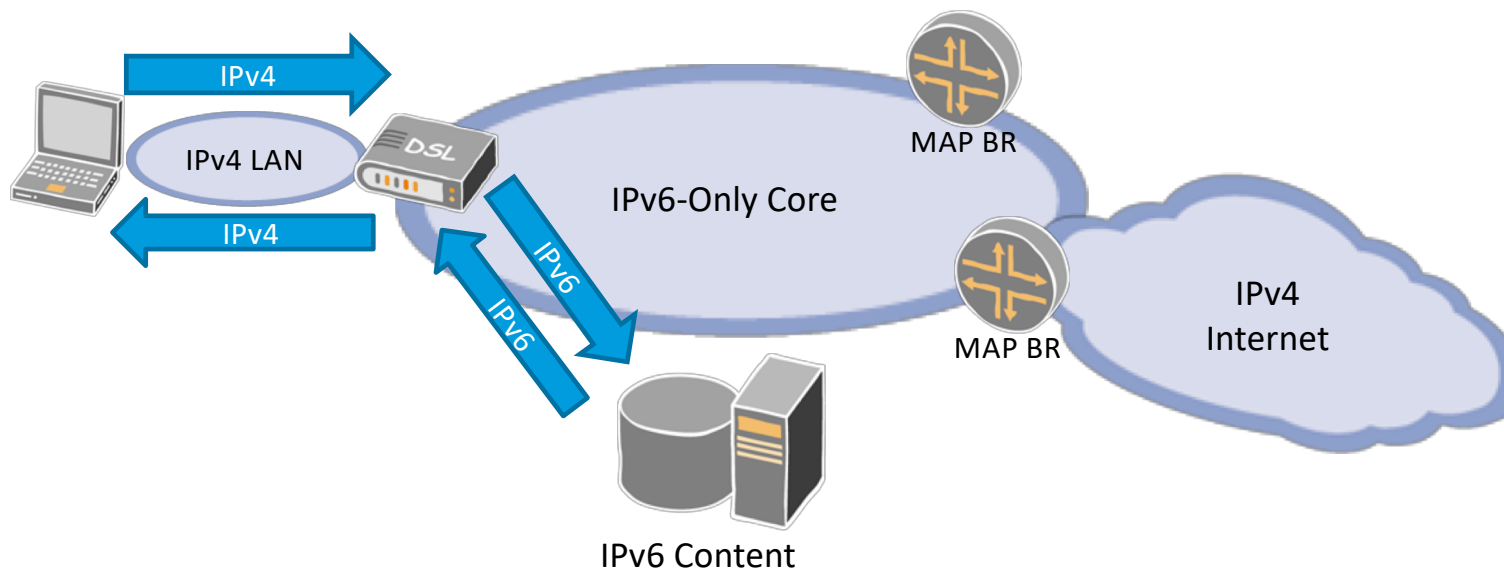
Anycasting

- DMR IPv6 prefixes can be anycasted internally
- Public IPv4 prefixes can be anycasted externally.
- Stateless translation/encapsulation allows for asymmetric packet flows.



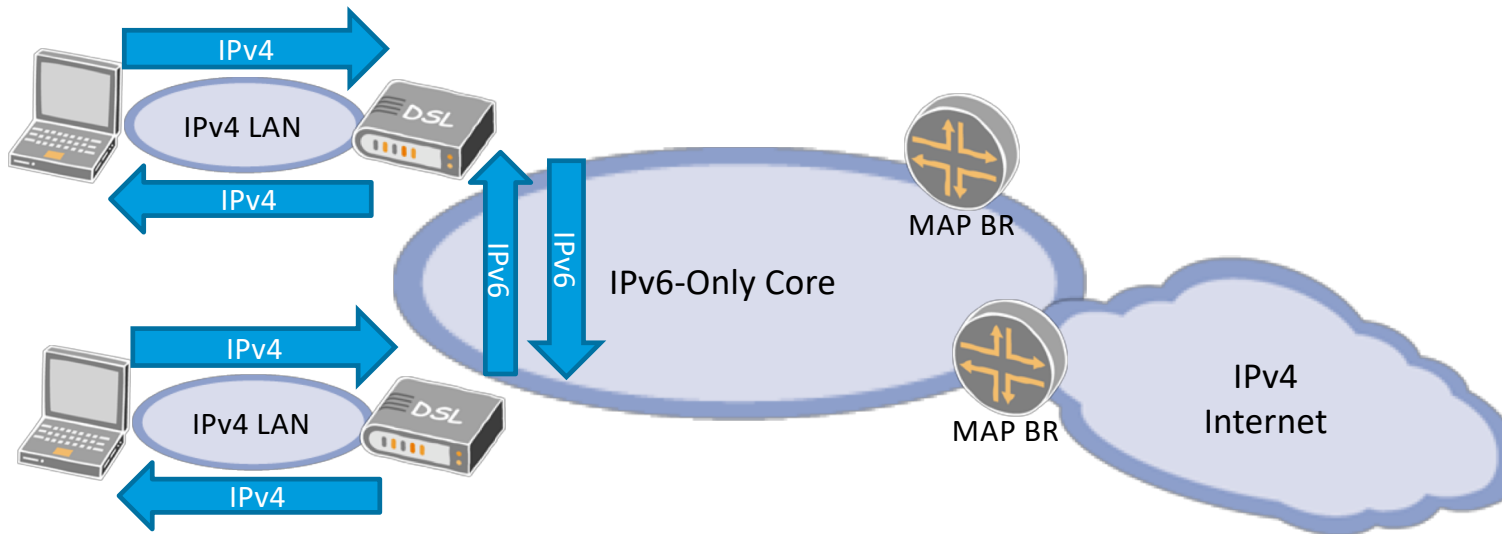
BR Bypass for CDN

- On-net content servers can be numbered from within the IPv6 DMR prefix, allowing for Border Relay-bypass, using more specific destination-based routing.
- Allows for serving of IPv4-only clients from IPv6-capable CDNs.



Forward Mapping Rule

- Allows direct CPE <-> CPE communication, bypassing Border Relays.



Summary

Benefits

- Stateless.
 - Cheaper & more scalable Border Relay hardware.
- Border Relay Bypass.
- Simpler logging / Compliance.
 - Although some jurisdictions require 5-tuple per-flow logging.

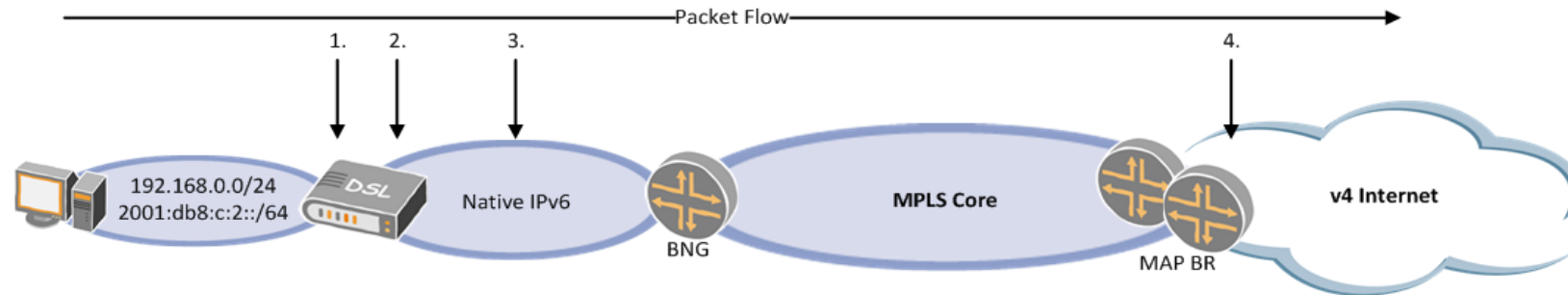
Detriments

- Additional complexity on the CPE.
 - 👍 OpenWRT: Almost out of the box, need to 'opkg install' the MAP package. (Andrew Yourtchenko's implementation)
 - 🟢 Broadcom SDK: Requires additional development. (CERNET's implementation)
- Complexity in the mapping algorithm and address planning.
 - IPv6 Address planning becomes important and inflexible.
 - OK for greenfield deployments.
- Lack of real-world deployments.



Appendix.

Packet Flow Example (MAP-T)



1.	TCP/UDP Header		IP Header	
	SPORT: 6783	DPORT: 80	SOURCE: 192.168.0.123	DEST: 8.8.8.8
Stateful NAT on CPE translates both source IPv4 address and source port (when oversubscribing) based on the BMR				
2.	TCP/UDP Header		IP Header	
	SPORT: 1200	DPORT: 80	SOURCE: 151.230.60.51	DEST: 8.8.8.8
MAP-T agent on CPE translates source IP address to v6 based on the BMR, and destination IP address to v6 based on the DMR (and RFC6052)				
3.	TCP/UDP Header		IP Header	
	SPORT: 1200	DPORT: 80	SOURCE: 2001:db8:c:2:97:e63c:3300:0000	DEST: 2001:db8:fff0:8:808:800:0000
MAP-T Border Router translates source IP address back to IPv4 based on the BMR, and destination IP based on DMR (and RFC6052)				
4.	TCP/UDP Header		IP Header	
	SPORT: 1200	DPORT: 80	SOURCE: 151.230.60.51	DEST: 8.8.8.8

Note: Source address translation is BMR-dependent, it would not use RFC6052 as shown in this example.



Mapping Rules

- The same mapping rules are applied to both CPEs and Border Relays alike; no custom per-CPE configuration is required.
- Mapping rules can be communicated to the CPE via DHCPv6 options within the lease (RFC7598), or via TR.069 or other means.
- The bits between the IPv6 supernet, and the IPv6 Prefix Delegation, tell the CPE which IPv4 address and layer 4 ports are available.

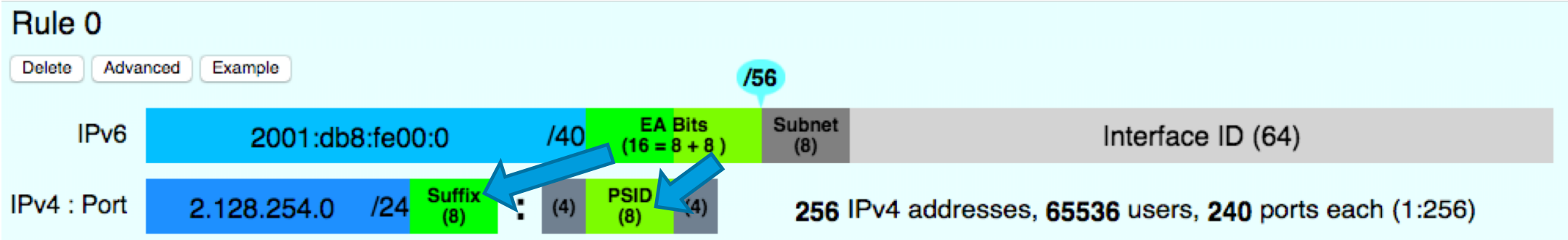


Image Source: Generated at <http://6lab.cisco.com/map/>

