

Microsoft CSEO: Ongoing journey to IPv6-only

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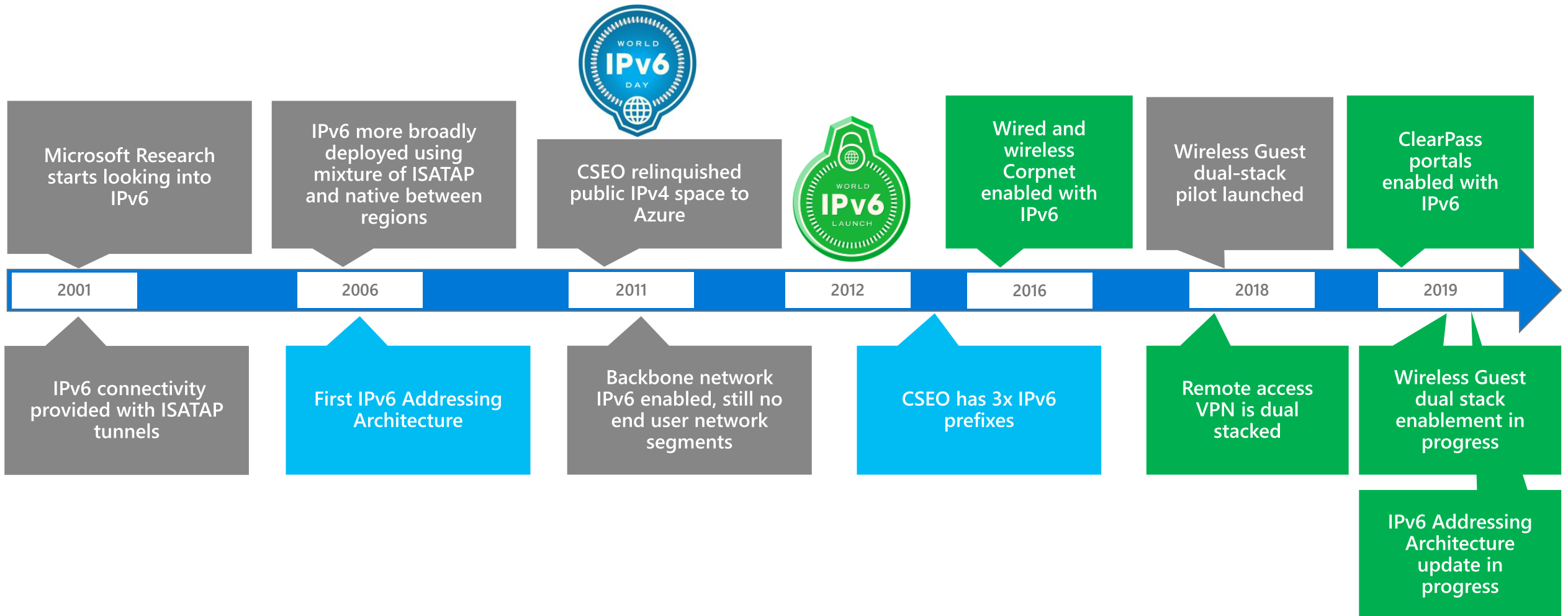


Network Overview

- Four regions with smaller campuses and branch offices
 - Puget Sound (Redmond, WA) – the main campus
 - North America, Europe/Middle East/Africa, and Asia Pacific
 - 790+ locations
- On-premise DCs and services in Azure
- Branches WAN connectivity is MPLS, Internet through dedicated Edge locations
- ~ 149K+ employees (~250K end users)
- ~ 2200 LOB applications managed by Microsoft CSEO
- ~ millions of devices use the networks daily
- ~ 80K DNS request/second

NEW: Network
Segmentation
initiative in
progress

Past & Present of Dual-stack in CSEO/Microsoft



Since 2018: the biggest change was the mindset – it's OUR problem to solve.

Dual-stack on Corporate & Guest Networks

- For IPv6 addressing: SLAAC + Stateless DHCPv6 (& RDNSS)
- Guest Wireless infrastructure requires quite a lot of work
 - Authentication and Authorization Portal (ClearPass) needed to be dual-stacked - **completed**
 - IPv6 peering and routing enabled for Guest VRF globally - **work in progress**
 - Ansible Playbooks of dual-stack deployment on 1400+ wireless Controllers (Aruba and Cisco) – **work in progress**
- Internal resources still IPv4-only
 - Azure Express Route dependency
 - IPv6 must be enabled end to end to reap the benefits
 - Impact on user IPv6 traffic levels (today at ~20%)
 - [Azure IPv6 in VNETs is available](#) as of summer 2019
 - Express Route peering is [getting there](#)

Remote Access VPN – Dual-stack & beyond

- Fully dual-stacked
 - Deployed in H1 CY2018, native Windows VPN client and thick client
 - ~250,000 users
- It works on IPv6-only through NAT64 😊
- VPN is a big consumer of IPv4 address space
 - We want IPv6-only inside the VPN tunnel
- Initial IPv6-only test in autumn 2017 discovered vendor's dependency on IPv4
 - Engineering code in autumn 2018, production code in early 2019!
- IPv6-only User Pilot is ready to go
 - NAT64/DNS64 for IPv4-only corporate resources
 - We perform split-tunneling – Internet traffic not sent through VPN

IPv6-only

Why are we working towards IPv6-only?

IPv4
(CSEO private space = 9M, only **X** % left)

IPv4 is fragmented and being depleted

IPv4 cannot support demands of IoT & Modern Engineering

Overlapping IPv4 with M&A and Microsoft Partners

Two protocols on network = increased operational complexity

Governments and industry require IPv6-only compliance



E360 IPv6 allocation is virtually unlimited

IPv6 prefixes assigned to E360 are globally unique

IPv6-only = one protocol to manage and secure

PGs develop IPv6-only compliant products = benefit for Microsoft customers & industry

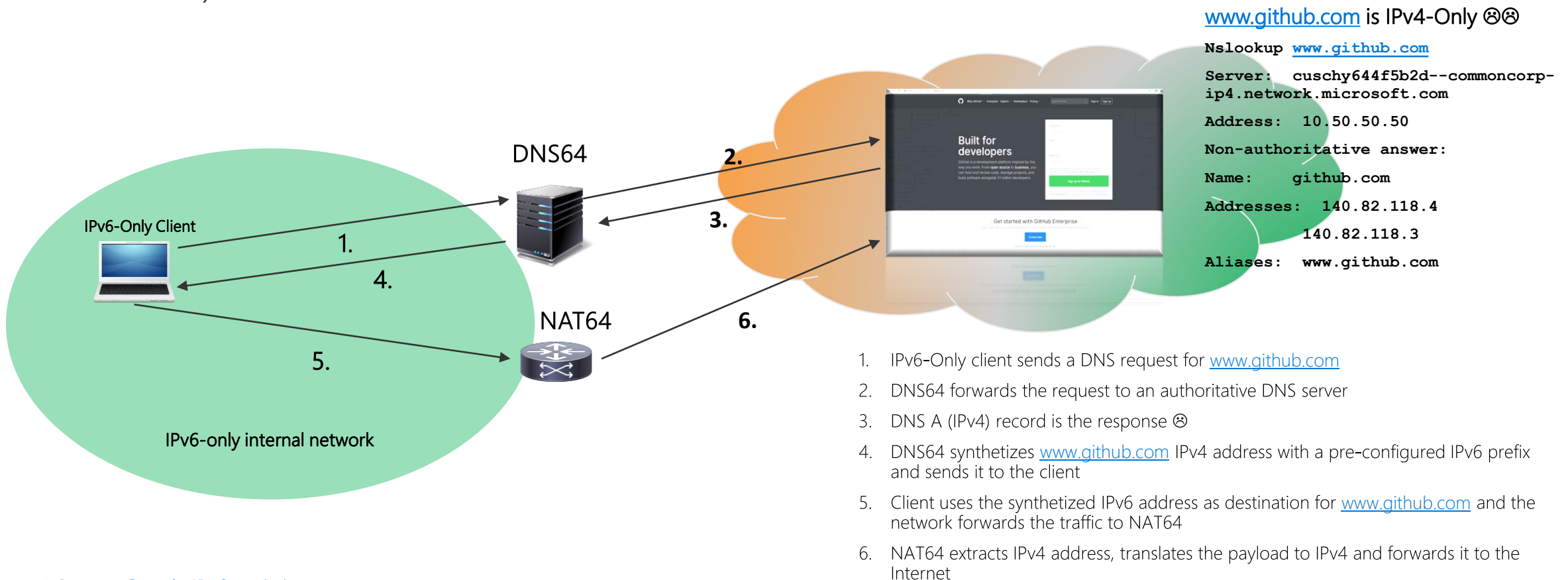
IPv6
(trillions of unique addresses)



Since June 2015
Apple AppStore

How does IPv6-Only speak to IPv4-Only? NAT64/DNS64

- 70%* of the Internet is IPv4-only, >66% of our internal applications seem to be IPv4-only too (dependency on Azure ER/Private Connectivity and IPv6)



* Source: [Google IPv6 statistics](#)

IPv6-only Development Test Network

- Production IPv6-Only network for Product Groups
 - Since April 2017
- Pure Internet connectivity with NAT64/DNS64
 - Test cases focused on consumers & services living on the Internet and in the Cloud
- Testing for Android, iOS, MacOS, Windows, Linux
- Helps to meet the industry and regulatory requirements for Microsoft products
 - Apple AppStore, US Federal Government, State of Washington (USA)
- Deployed in 11 locations (US, Europe, Asia)
 - Product group demand driven
 - Capability to deliver anywhere in the world

IPv6-only Corporate Network Pilot

- Pilot of IPv6-Only Wireless Corpnet since April 2018
 - Opt-in parallel SSID @ 20 sites in USA, EMEA and APAC
 - “Tidier” device mix on wireless than on wired, better control
 - Domain-joined and AAD-joined (Intune managed)
- Support for Windows, Android, iOS, Linux and MacOS devices
- Dependency on NAT64/DNS64 availability in regions
- IPv6 issues with both wireless vendors
 - IPv6 no Internet Connectivity – NDP “proxy” by Aruba Controllers
 - Stateless DHCPv6 issues on Aruba (RDNSS becomes vital)
 - Cisco WLCs randomly de-authenticating IPv6 clients
- Lesson learned
 - Testing deployment with IPv6-only can clean up your production code



Let's be real... IPv6-only is an application problem

Identified IPv4 Application Dependencies

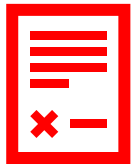
- Exposed during IPv6-only Pilot since April 2018
 - Cause applications to fail through NAT64 & DNS64



Connections to IPv4
addresses



Hardcoded IPv4
addresses



IPv4-only APIs &
Function calls




Backend redirects
bypass DNS64

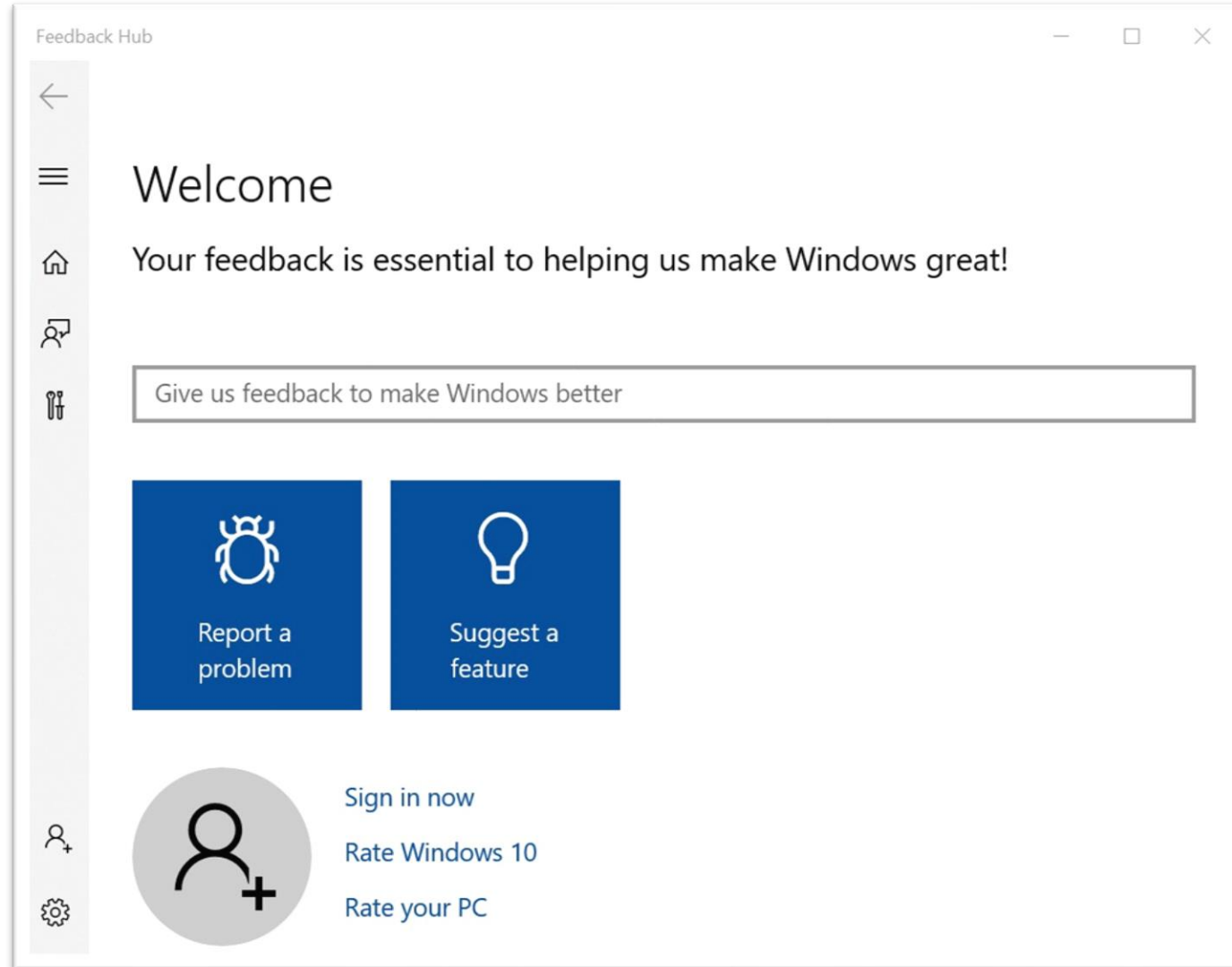
Known Applications within Microsoft

- 190+ Business Critical Productivity Apps and Tools (LOB CSEO)
- 2200+ Supported Apps and Tools (CSEO)
- Approximated 40,000 Unsupported 3rd party Apps and Tools

Conclusion

- To see the real effect of IPv6 it MUST be end to end
 - Otherwise you'll see trend inline with Alexa Top 1000
- Dual stack is BUSINESS AS USUAL
 - Don't ask users if they want it, deploy it!
- Dual stack hides issues with IPv6 implementation 
 - You better verify on IPv6-only
- IPv6-only is our destination, the journey ahead is still long (application dependency)

Submit your IPv6 issues with Windows



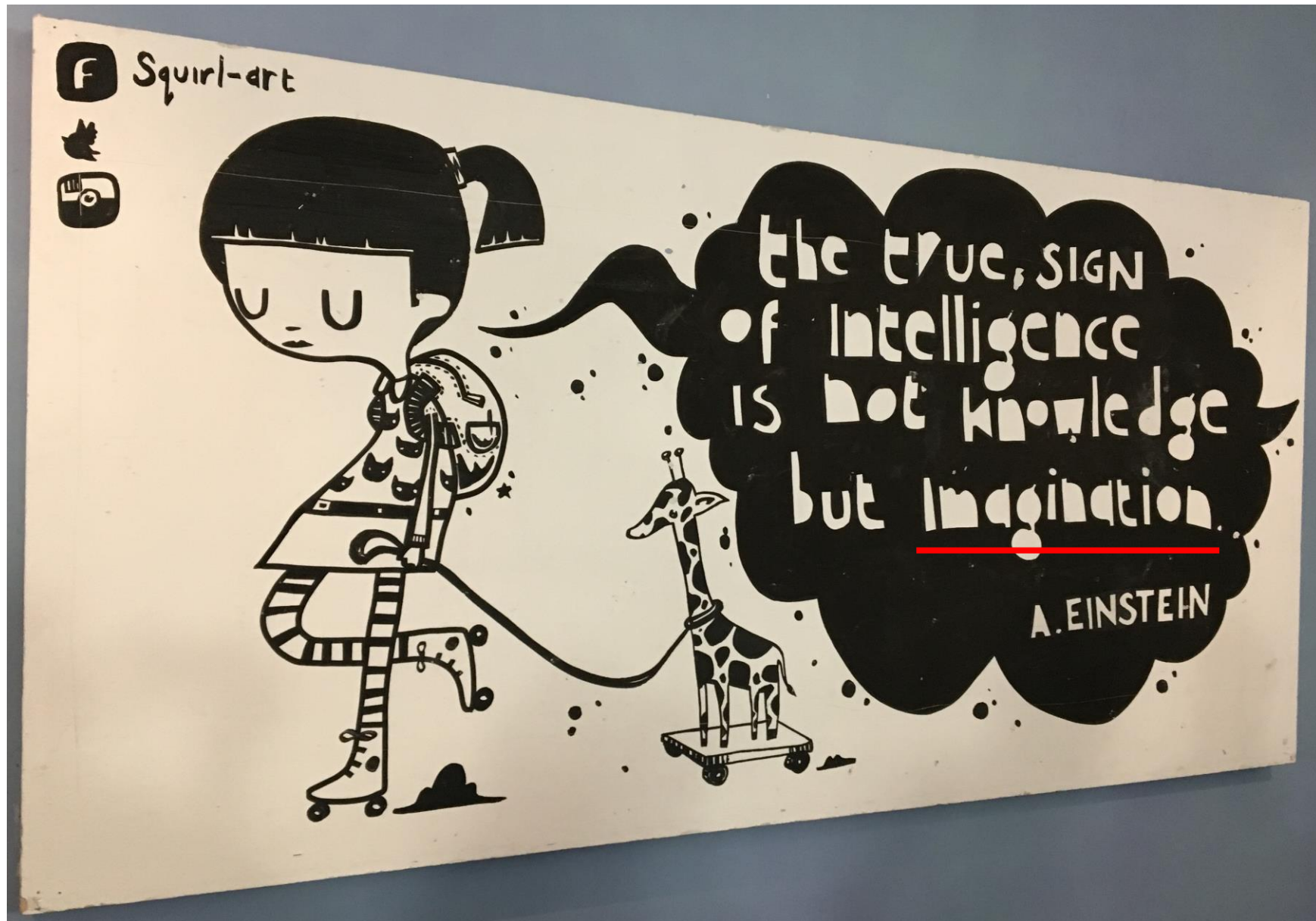


Photo: V. McKillop © Squirrel-art



Thank you!  IPv6